Extending SIMP Search to L1L2

Tom Eichlersmith

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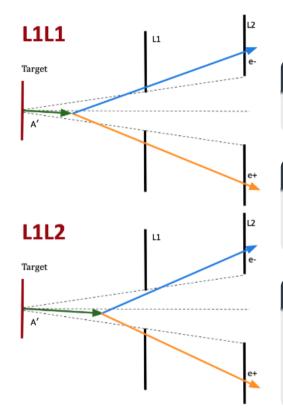
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Premise





Samples

Same data and simulation samples as Alic's SIMP (L1L1) search.

Selections

Rely on Alic's thorough study and validation, copy pre-selection and start with same final selection variables.

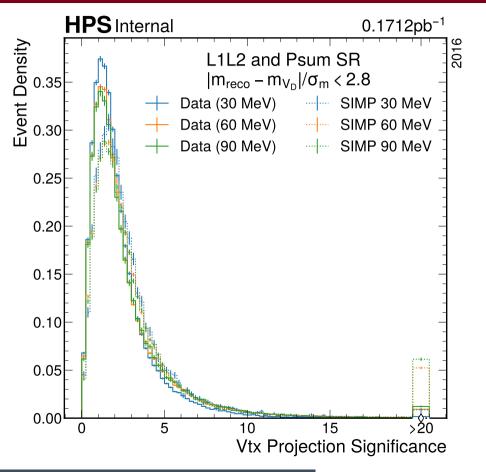
Search and Exclusion

- Search for excess in m_{reco} vs min $(|y_{0,e^-}|, |y_{0,e^+}|)$ space
- Exclude by using OIM on the z distribution after final selections

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VPS Distribution

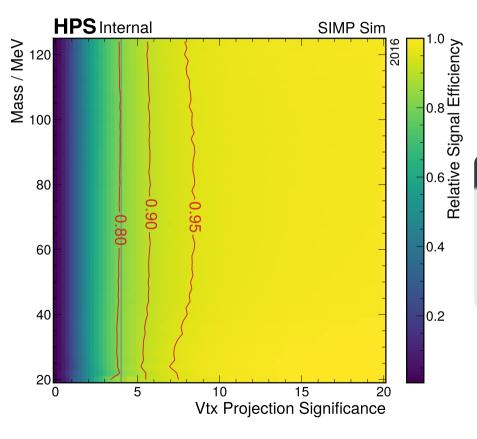




Signal and Background shapes are similar
 Choose cut value by looking at relative signal efficiency (efficiency of only this cut)

Relative Signal Efficiency of VPS Cut





Red lines are relative-efficiency contours
 Gray line is the cut value of 4 used for further study here

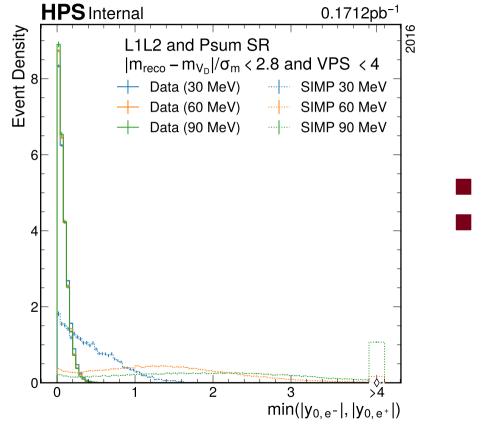
Too Tight?

The VPS< 4 cut has a \sim 80% relative signal efficiency which makes me think it is too tight; however, a cut value of \sim 8 seems too loose as well.

Remember The VPS is *roughly* the number of standard deviations a vertex's project to the target is from the beam spot at the target.

min- y_0 Distribution

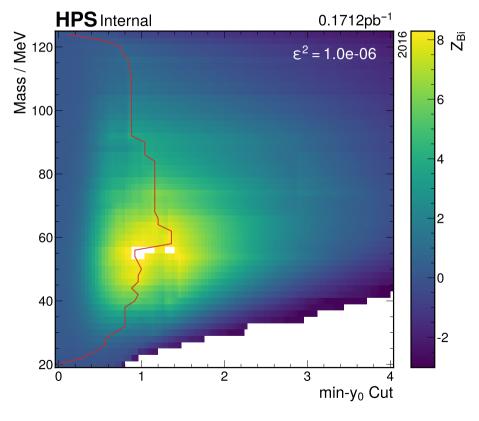




Signal and Background shapes are different
 Choose cut value by maximizing binomial significance

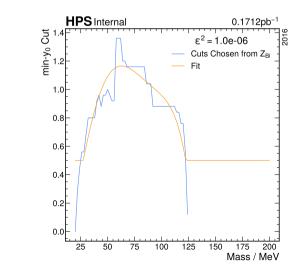
Binomial Significance of min- y_0 Cut





- Scaled signal by 1/e to get signal yield into an appropriate range
- Red line is chosen cut (obtaining maximum Z_{Bi} for that mass)

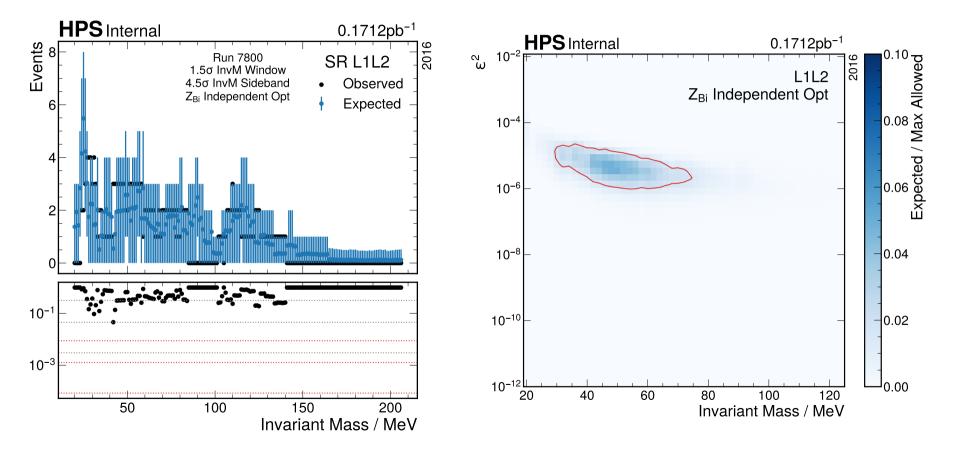
Fit Like Before



Reach of Cuts Optimized Independently with $Z_{\rm Bi}$



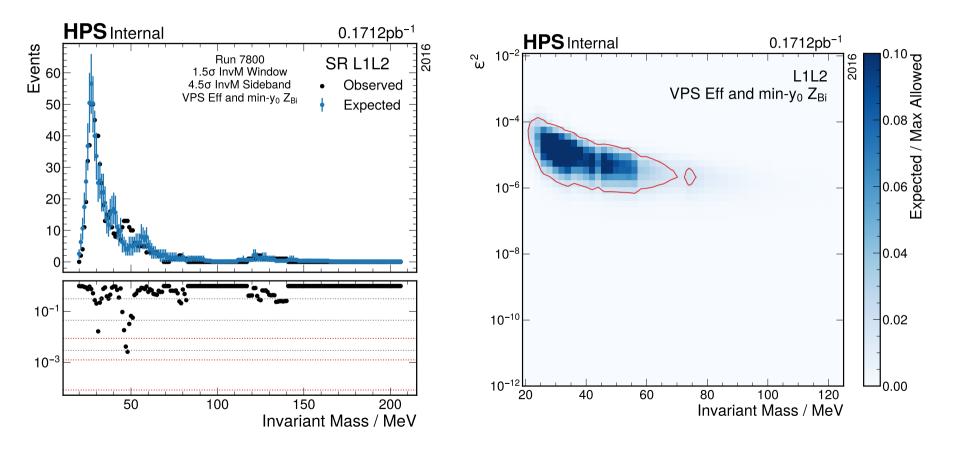
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SIMP L1L2

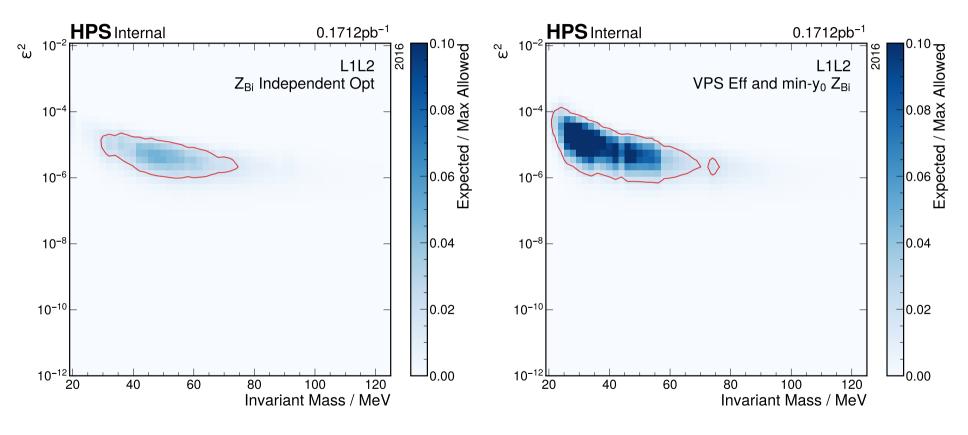
Reach of These Cuts





Comparison of Reaches







Optimization Strategy

- Staged approach optimize min-y₀ after applying VPS cut
 - Working much better than before keeping them independent
- Could optimize within each z bin (cuts are functions of z)

Exclusion Estimate

Alic has been seeing hints that drawing the exclusion estimate at 0.1 in Expected / Allowed for 10% is overly optimistic

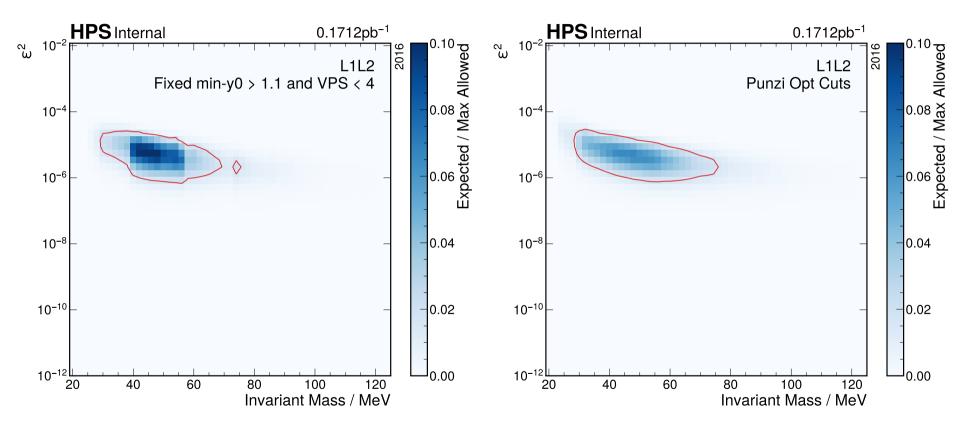
Additional Material

- Various distributions (mass vs z, z vs min-y0) as selections are made
- Statistical combination of L1L1 and L1L2 exclusion estimates

Questions

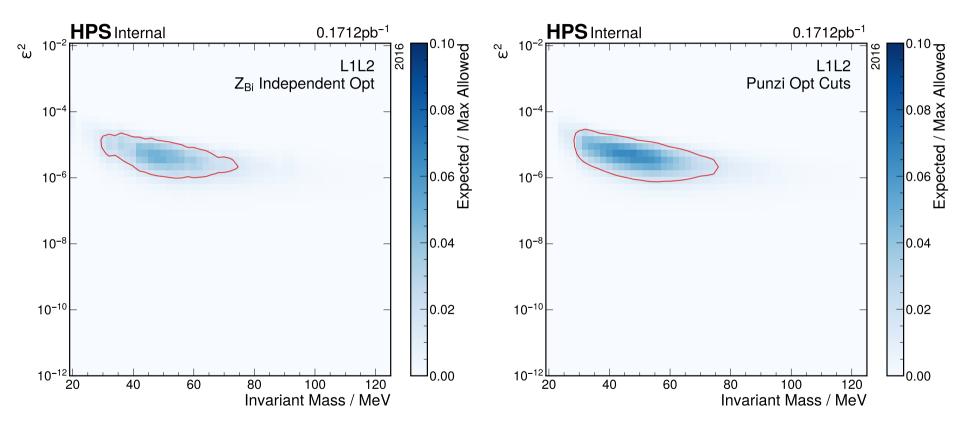
Comparison of Reaches





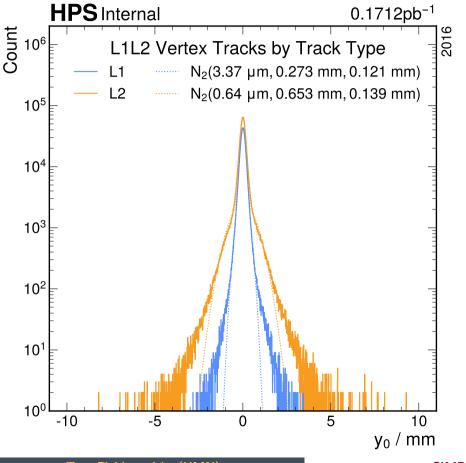
Comparison of Reaches





y_0 Distribution by Track Type





Selection

Pre-selected vertices and required to be L1L2 (i.e. tracks for L1L1 or L2L2 vertices are not included in this plot).

 $N_2(\mu, \sigma_1, \sigma_2)$ is the sum of two normal distributions that share the same mean μ .

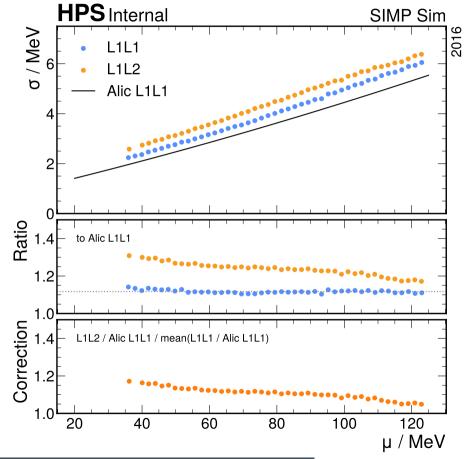
- L2 tracks slightly broader than L1 tracks (expected)
- Both centered on 0 within 5 μ m
- Width of core y_0 distribution is only $\sim 18 \ \mu m$ larger for L2 tracks compared to L1 tracks (while the tail ends up being $\sim 3 \times$ wider)

SIMP L1L2

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Mass Resolution Comparison





Selection

Pre-selected vertices – no truth matching done (hence the separation between L1L1 here and Alic's L1L1 in black)

- Seeing L1L2 widening in mass resolution by < 20% across mass range</p>
- Separation shrinks as mass is increased

Not Used

The following reach comparisons use "Alic L1L1" in order to maintain comparability with prior estimates. Updating to an L1L2 mass resolution would not be difficult but is left for the future when the cuts and optimization strategy have been more established.



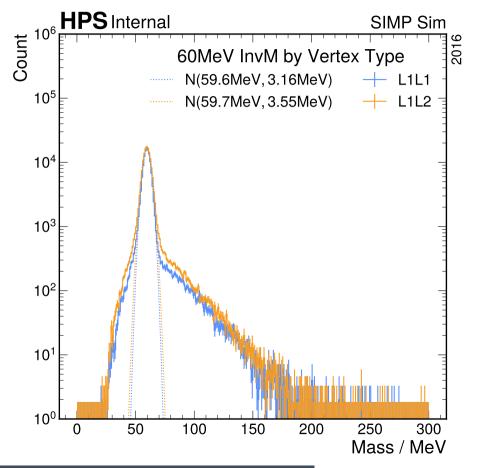
To help contextualize reach estimates, it is helpful to compare the luminosity of these two reconstruction categories.

Category	N ₇₈₀₀	Ratio to L1L1
L1L1	2216982	1.0
L1L2	1445740	0.65

Table: Luminosity comparison between the two reconstruction categories being studied. N_{7800} is the number of pre-selected vertices that correspond to the given reconstruction category. No other selections (for example, on Psum) were made.

Mass Resolution Calculation





Selection

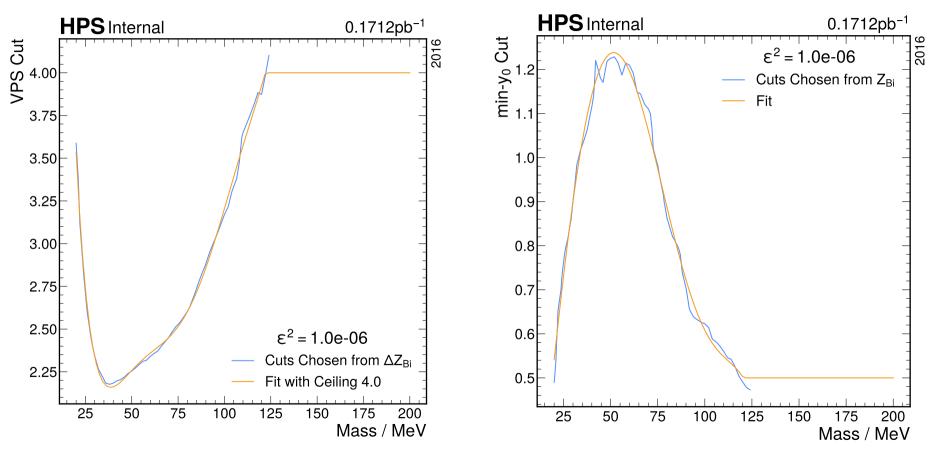
Pre-selected vertices – no truth matching done (hence the separation between L1L1 here and Alic's L1L1 in black)

- Select core of distribution by calcuating mean of histogram and dropping bins further than 3σ away from mean
- Fit this core with a normal distribution to obtain μ and σ

$Z_{\rm Bi}$ Cut Values and Fits

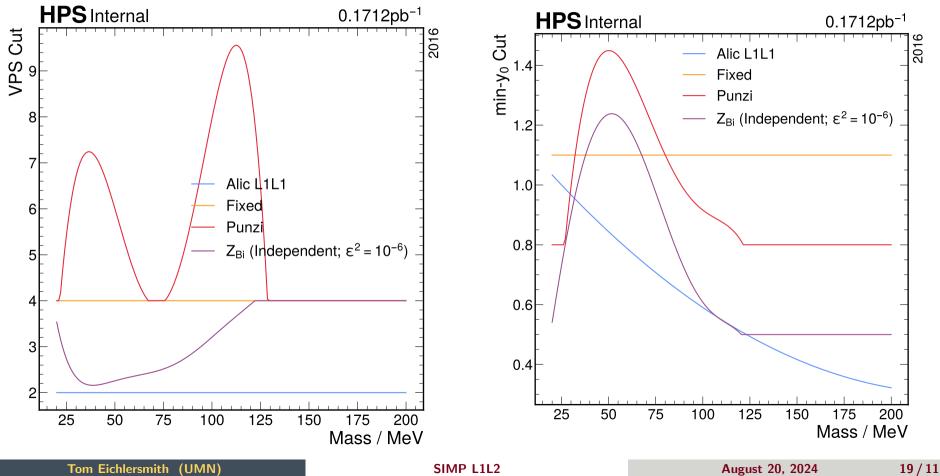


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Cut Comparisons

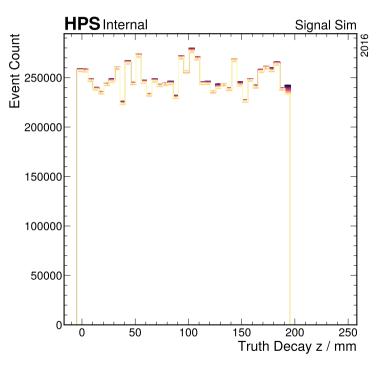




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SIMP L1L2

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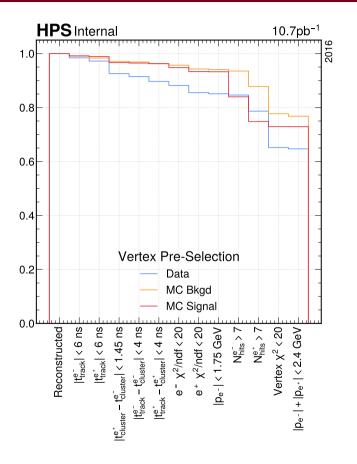


One of the first things I did to make sure samples didn't need to be created.

- Different colors correspond to different mass points
- Truth-level decay vertices sampled out until ~ 200 mm
- Close to the same z position as L1, so I think these samples can be faithfully used to study the L1L2 selection
 - Idential distribution across colors makes me think that the random seed determining the decay length was not changed, but I think that is okay since we normalize by this distribution during exclusion estimates anyways

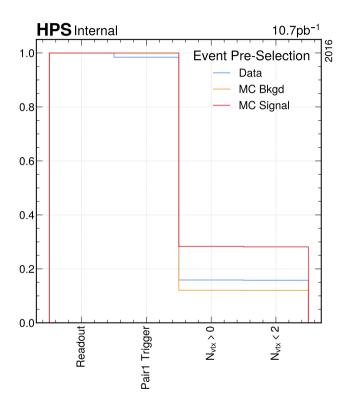
Pre-Selection on Vertices



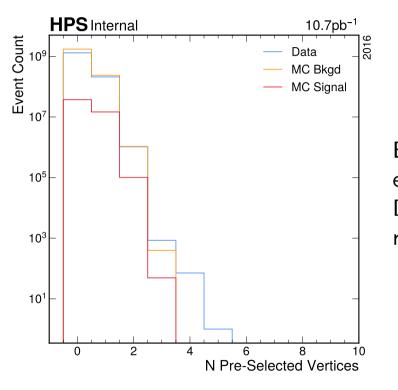


- Same Pre-Selection on vertices as developed and validated by Alic
- Seeing same efficiencies as documented within Alic's SIMP (L1L1) note





Similar to first stage of Alic's event selection, although dropping reconstruction category requirement
 Largest effect is requiring at least one pre-selected vertex

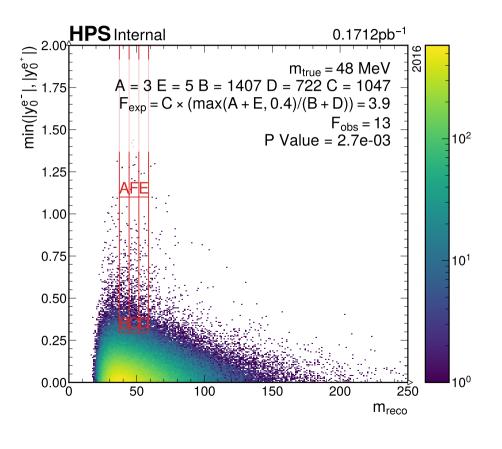


Event Pre-Selection basically amounts to choosing the events falling into the N = 1 bin. Data is the only sample which has the additional requirement of the Pair1Trigger which has a small effect.

HEAVY PHOTON

Search Method





- 1. Fill histogram with data
- 2. Set mass edges at 1.5σ and 4.5σ (values optimized by Alic)
- 3. Set upper min- y_0 edge at cut value
- 4. Lower other min-y₀ edge (a.k.a. y₀
 "floor") from the cut value until there are at least 1k events in region C
- 5. Calculate expected number of events in F and compare to observed number of events
- Estimate p-value by throwing toy experiments in A+E (Poission), B+D and C (Normal) and re-calculating F from these toys

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$Z_{\rm Bi}$ Optimization



Replicating optimization procedure as developed by Alic – a one-tailed binomial p-value test (with the p-value converted to a significance).

$$Z_{\rm Bi} = \sqrt{2} {\rm erf}^{-1}(1-2p_{\rm Bi})$$

where

$$egin{split} p_{ ext{Bi}} &= \sum_{j=n_{ ext{on}}}^{n_{ ext{tot}}} P(j|n_{ ext{tot}}; 1/(1+ au)) &pprox B(1/(1+ au), n_{ ext{on}}, 1+n_{ ext{off}})/B(n_{ ext{on}}, 1+n_{ ext{off}}) \ &= B_{ ext{reg}}(1/(1+ au), n_{ ext{on}}, 1+n_{ ext{off}}) \end{split}$$

where B(a, b) is the complete beta function, B(x, a, b) is the incomplete beta function, and $B_{reg}(x, a, b)$ is the regularized incomplete beta function. Used $\tau = 1$, $n_{on} = S + B$, and $n_{off} = B$ for this evaluation, so in summary the FoM is

$$Z_{\rm Bi} = \sqrt{2} {\rm erf}^{-1} \left(1 - 2B_{\rm reg}(0.5, S + B, 1 + B)\right)$$



Basis

Proposed in **PHYSTAT2003** by Giovanni Punzi where a FoM is designed to be maximized while improving *both* search and exclusion potential.

$$c_{\text{punzi}} = \frac{E}{\frac{a}{2} + \sqrt{B}}$$

where *E* is the signal efficiency, *B* is the background yield, and *a* is the desired confidence level of search or exclusion (in number of σ , currently using 3). Two main benefits (from my perspective)

- $\blacksquare \text{ Does not diverge as } B \to 0$
- Does not require knowledge of absolute rate of signal

Experiments with Decay Weighting



First idea is to simply define a new FoM that includes the decay weighting function.

$$f_{
m DW} = rac{1}{rac{a}{2} + \sqrt{B(t)}} \int_{z_{
m target}}^{\infty} D(z) E(z,t) dz$$

where

$$D(z) = \sum_{V \in \{\rho_D, \phi_D\}} BR(A' \to V \pi_D) \frac{\exp((z_{\text{target}} - z)/(\gamma c \tau_V))}{\gamma c \tau_V}$$

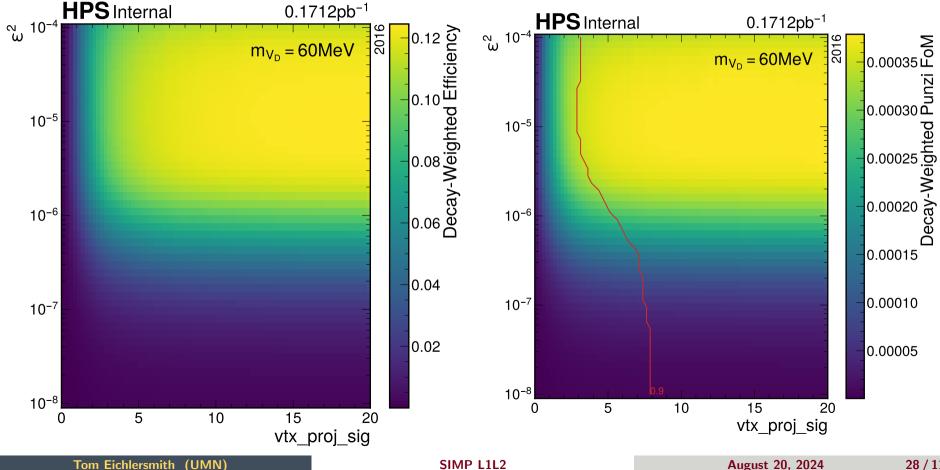
This becomes equivalent to f_{punzi} in the $\epsilon \to 0$ limit where D(z) becomes flat and the events are equally weighted along z. Calling this "Decay-Weighted Punzi FoM" and the integral "Decay-Weighted Efficiency".

Issues

- May have to choose an ϵ^2 value to optimize for
- Pure maximum is often attained by removing the cut → look for where the FoM "flattens" out (i.e. tigtening the cut does not improve the FoM much anymore) → choose cut that is the tightest cut getting to 90% of the maximum

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Example Decay-Weighted Punzi Calculation



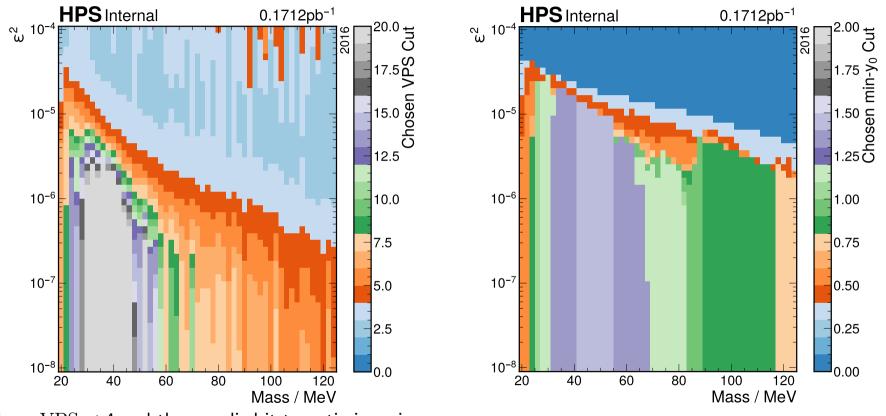
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HEAVY PHOTON

SIMP L1L2

Cut Choices by ϵ^2 and m_{V_D}





Chose VPS < 4 and then applied it to optimize min- y_0 .