



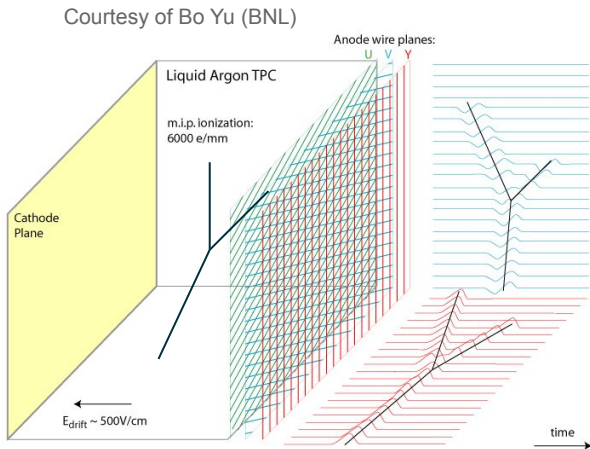
# The LArPix Pixelated Charge Readout System for Liquid Argon TPCs

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CPAD Workshop 2023, SLAC

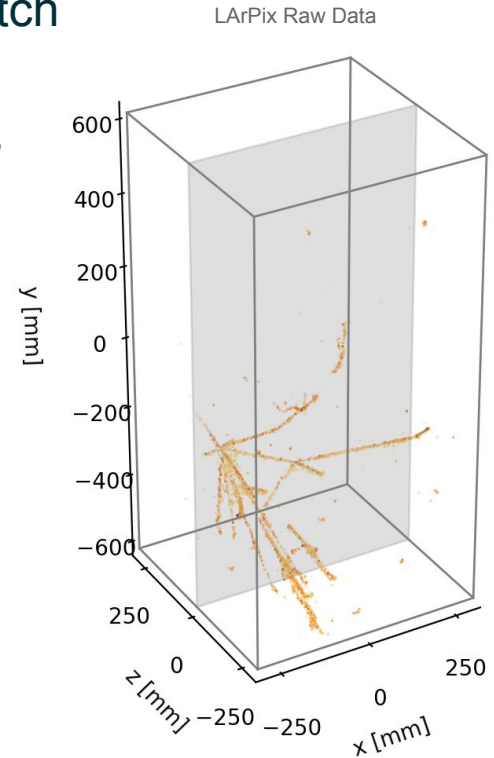
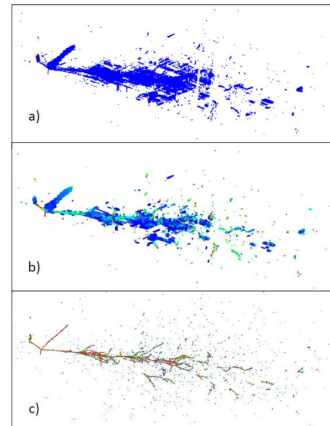
See also: Dan Dwyer, "LArPix and LightPix: Scalable Readout for Large Cryogenic Detectors" - Wednesday Plenary  
Carl Grace, "Cold Electronics: Progress and Potential" - Wednesday RDC4  
Stephen Greenberg, "LightPix: Scalable digital readout for cryogenic SiPM applications" Friday RDC1+RDC4

# LArTPC Pixel Readout Motivation

- Conventional LArTPC readout is wire-based,  $\sim 4\text{mm}$  wire pitch
  - Multiple 2D readout planes
- 2D readout includes ambiguities and anisotropic responses
- Becomes more problematic in higher rate environments
- 3D pixelated readout overcomes most of these



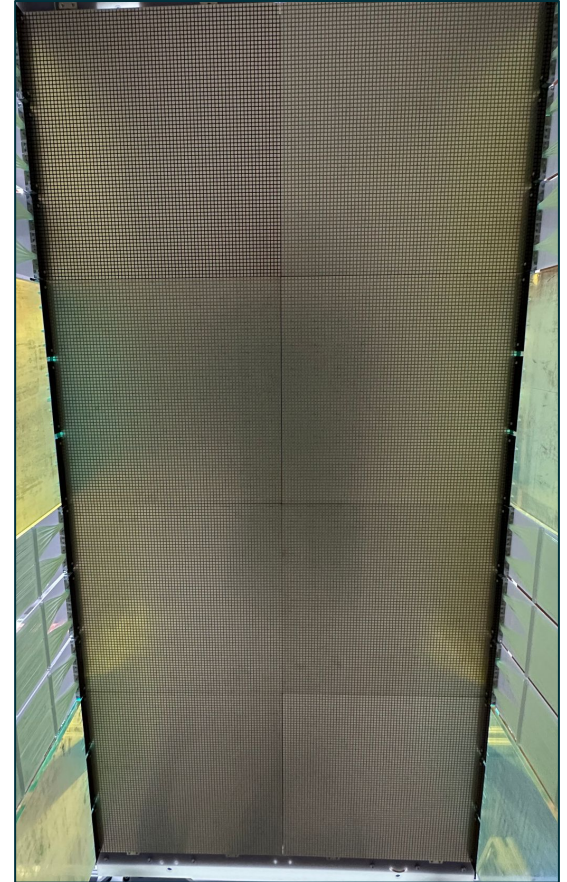
X. Qian *et al* 2018 *JINST* 13 P05032





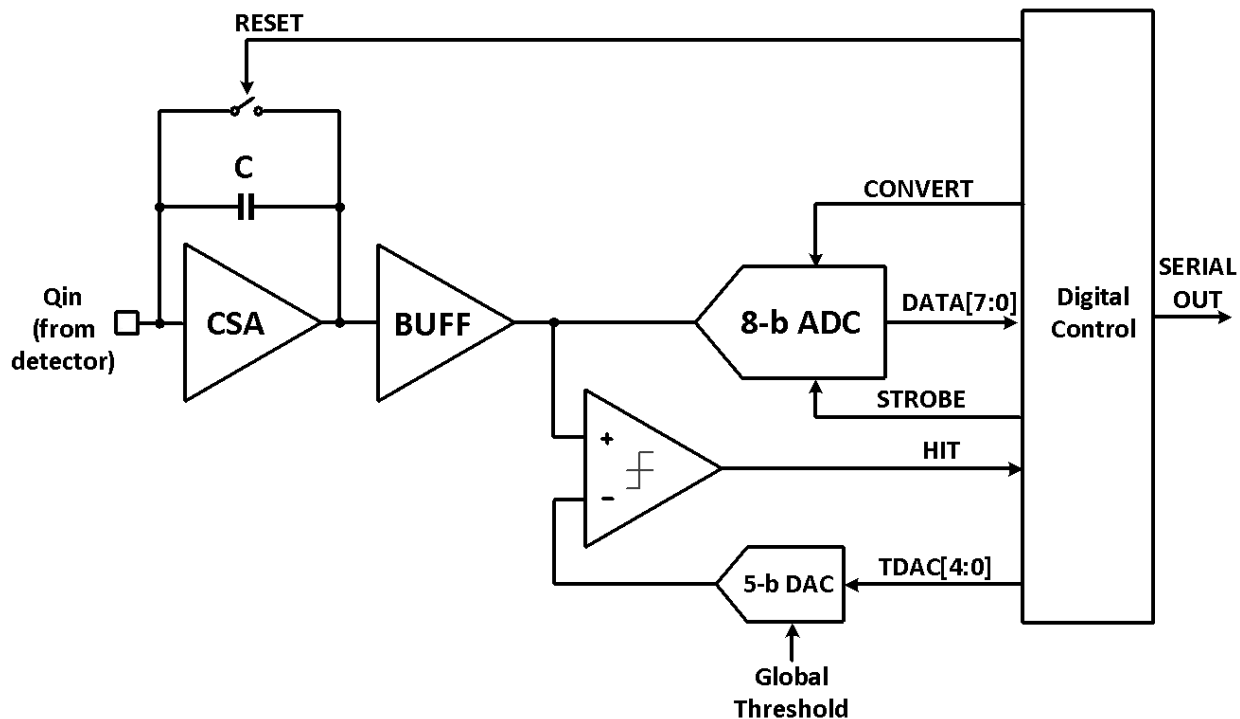
# LArTPC Pixel Readout Challenges

- *Note: not all unique to pixel readout*
- High **channel count**... ~4mm pixel pitch
  - with manageable data rate
  - with minimal # cables interfacing with cryostat
- **Low noise**
  - $< 1ke^-$  for MIP detection
- **Cryogenic compatibility**
  - Stringent heat dissipation limits,  $\sim 100 \mu W/\text{pixel}$
- **Scalability**
  - Instrument large areas,  $O(10^2-10^3) \text{ m}^2$ , affordably and practically
- **Reliability**
  - Applications demand  $\sim 100\%$  uptime and long operational periods,  $O(\text{decades})$



# The LArPix-v2 Channel

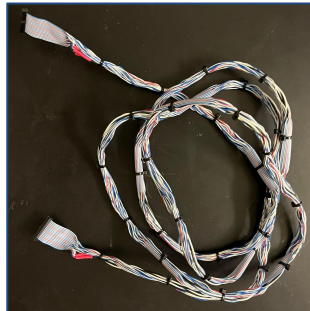
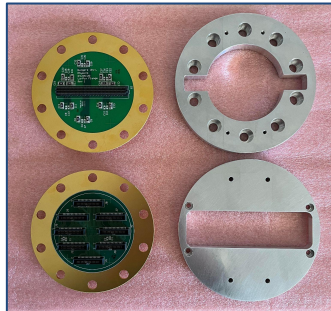
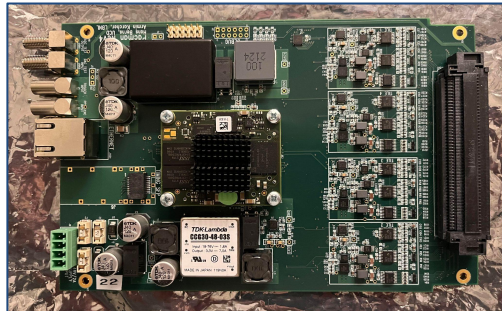
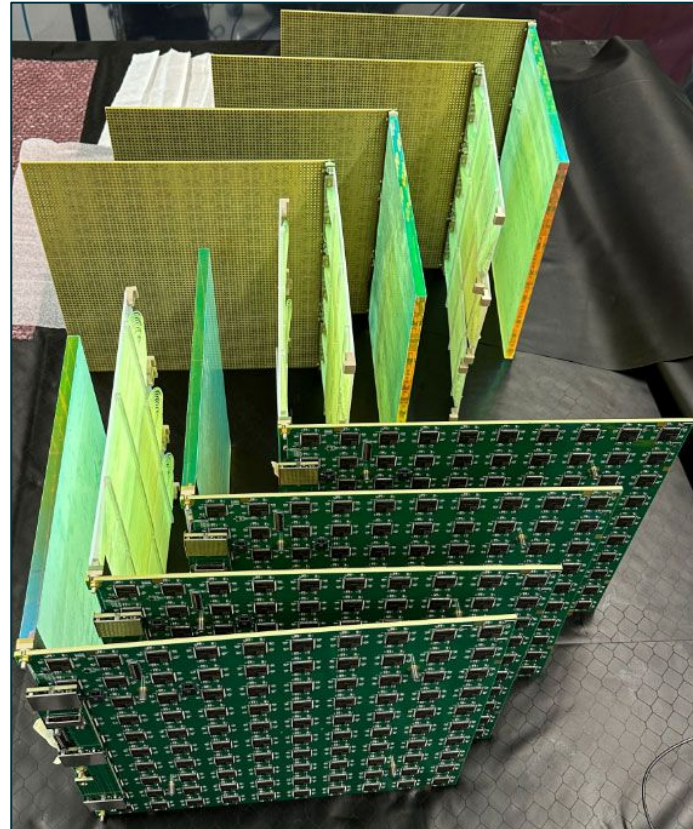
- 64 channels / ASIC
- Simple front end (no signal shaping)
- Self-triggering discriminator
- Configurable thresholds and integration times
- On-chip digital control





# LArPix-v2 System Components

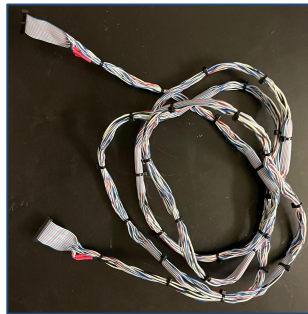
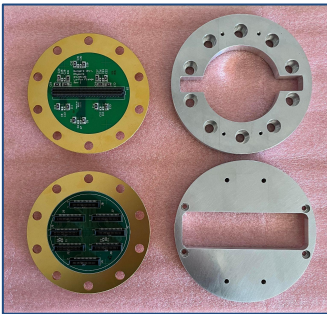
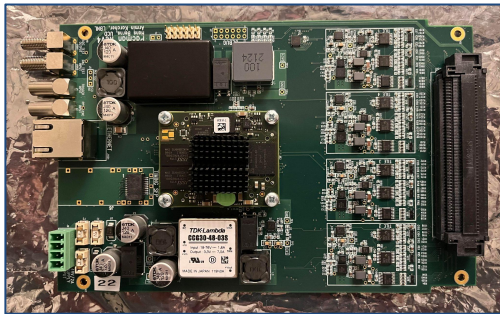
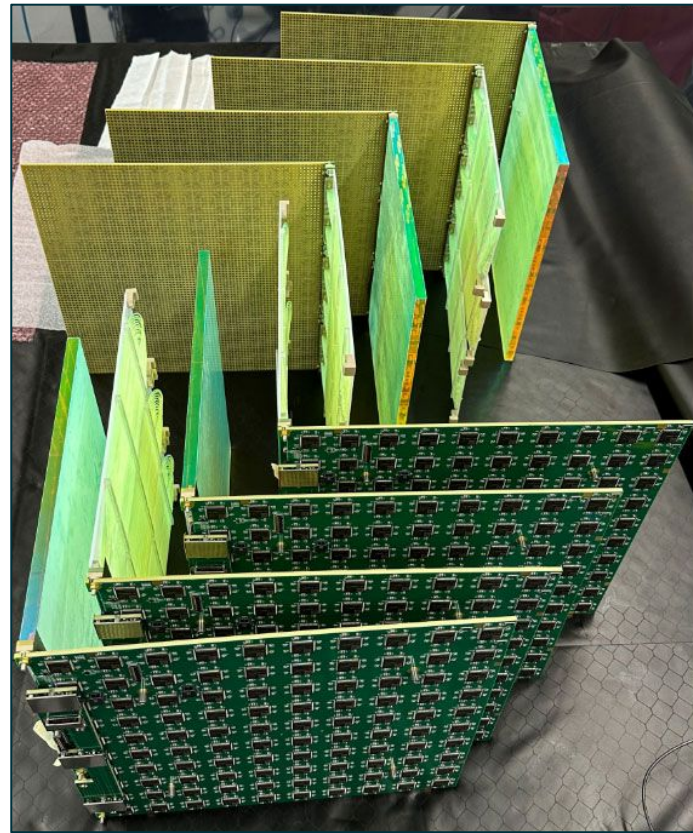
- Pixel tile PCB containing 1000's of pixels/ft<sup>2</sup> and minimal active components
- LArPix ASIC loaded onto backside of pixel tiles
- Single 34-pin ribbon cable per tile
- PACMAN controller
  - Delivers clean power to 100's of ASICs
  - Establishes I/O with ASICs
  - Handles DAQ and configuration for up to 8 tiles



# LArPix-v2 System Components

- Pixel tile PCB containing 1000's of pixels and minimal active components
- LArPix ASIC located on the PCB
- Single channel DAQ and configuration for up to 8 tiles

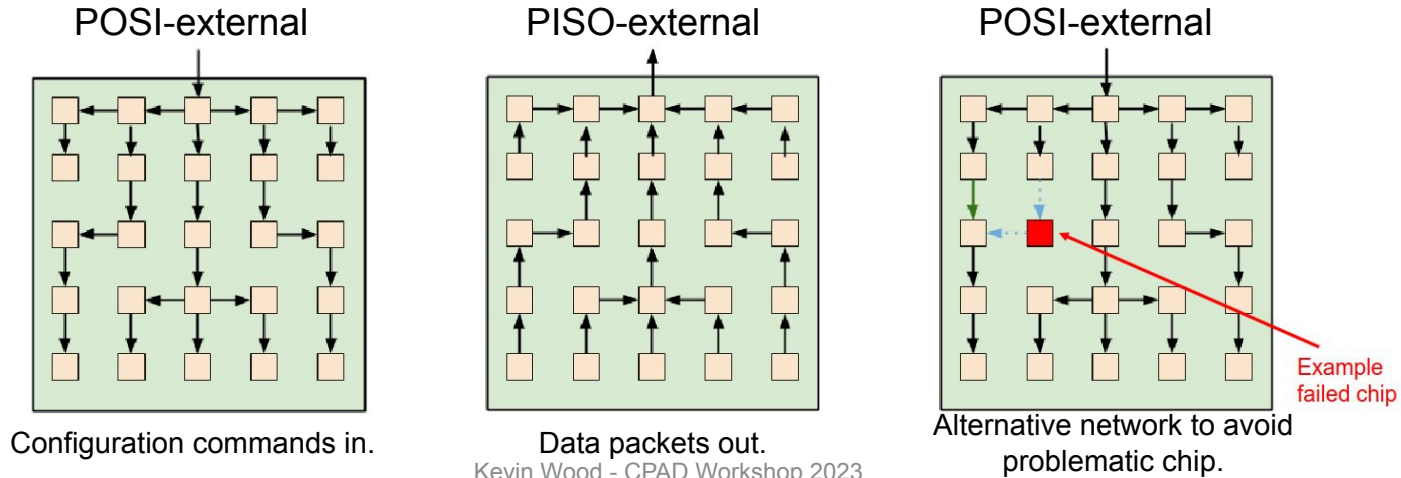
All components produced by commercially available vendors  
Approaching ~\$0.10/channel, ~\$10K/m<sup>2</sup>  
~100's of ASICs  
I/O with ASICs





# Hydra I/O Networking

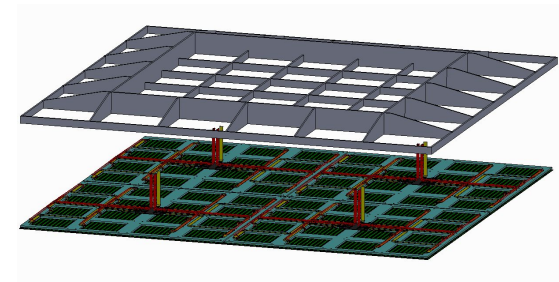
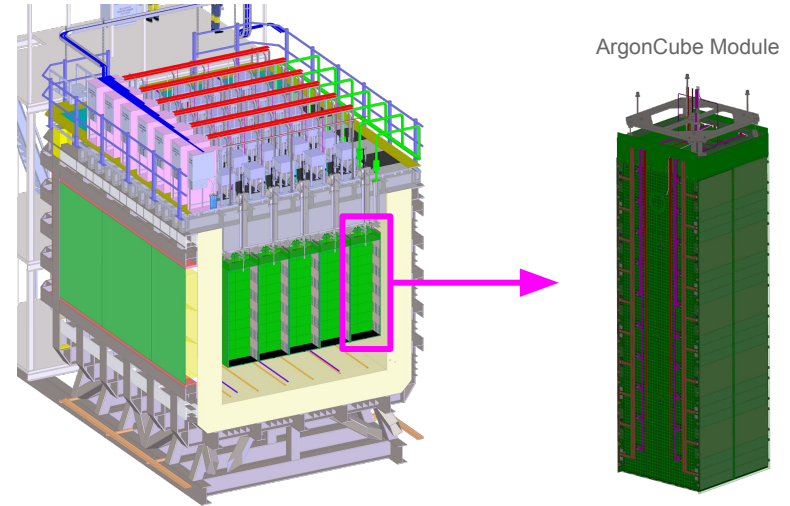
- 2022 R&D 100 Award
- PISO/POSI pair on every edge for chip-to-chip UART data transmission
  - Digital multiplexing  $O(10^3)$  channels per I/O channel
- Enables configurable network paths to send data in/out
  - Avoid single point failures
- Multiple (4) external links per tile PCB (not pictured)





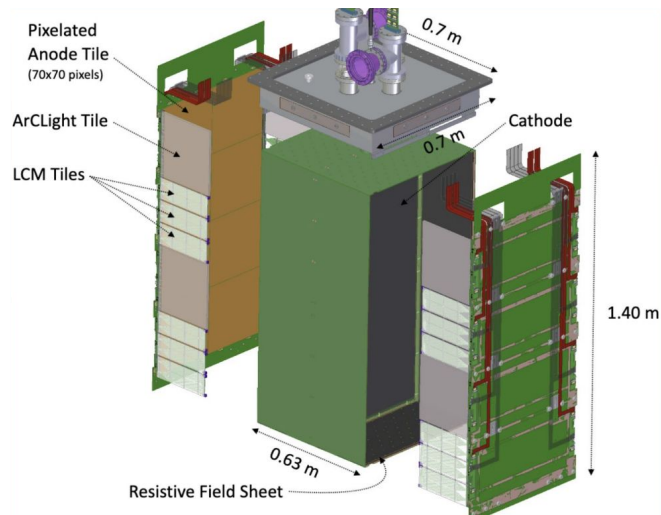
# LArPix System Applications

- DUNE LArTPC Near Detector (ND-LAr)
  - ~14,000,000 pixels across 5x7 array of 3x1x1 m<sup>3</sup> modules
  - Central cathode and 2 pixelated anode planes per module
  - Optically isolated TPCs
- Potentially a “phase 2” DUNE FD module
  - order of magnitude larger than ND
  - 8x8 pixel tile grid compatible with existing protoDUNE-VD infrastructure
- ....



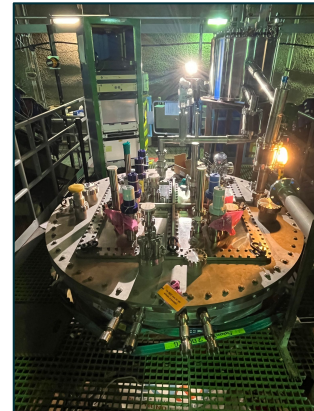
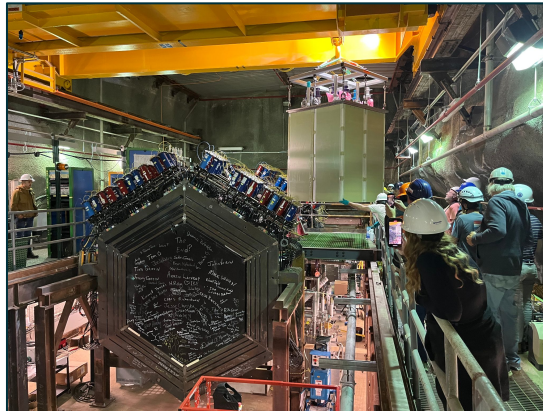
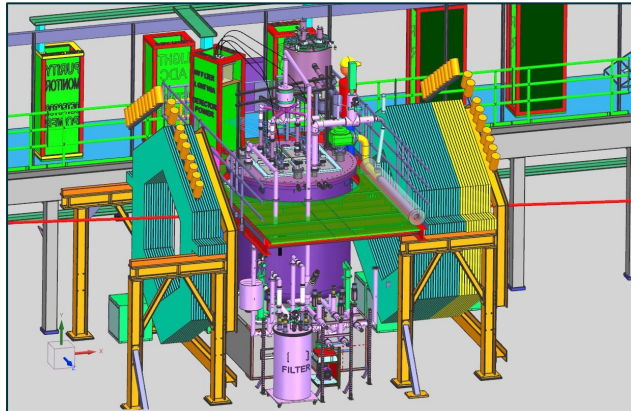
# 2x2 Demonstrator

- Demonstration of ND-LAr design
- 2x2 array of 1.2 x 0.6 x 0.6 m<sup>3</sup> modules containing >300K pixel channels
- 4 modules operated individually at Bern
  - $O(10^8)$  cosmic events



# 2x2 Demonstrator

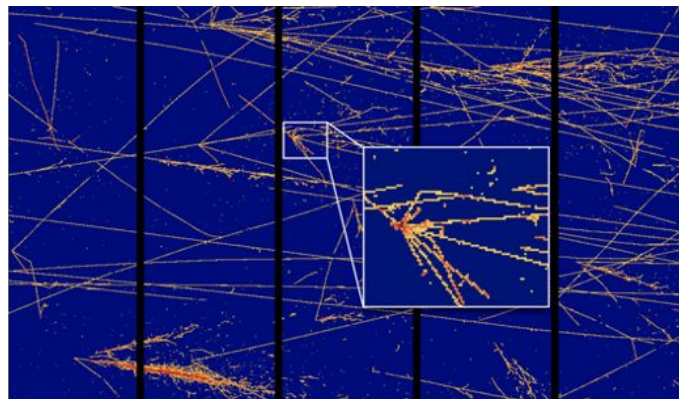
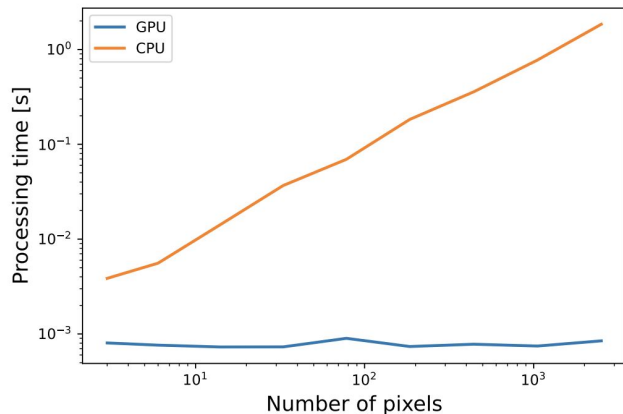
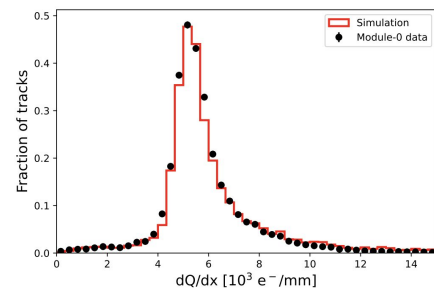
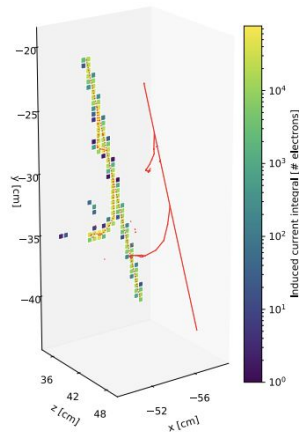
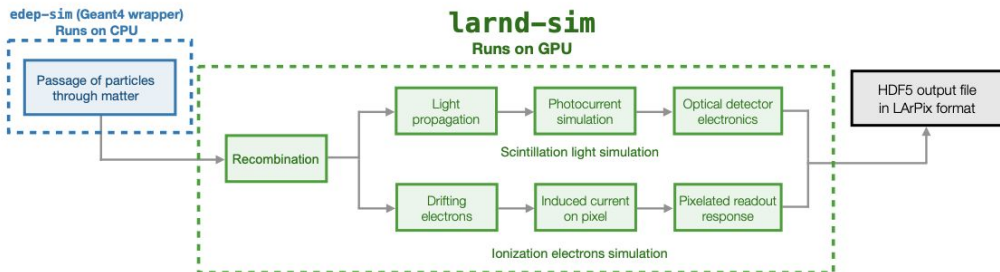
- Demonstration of ND-LAr design
- 2x2 array of  $1.2 \times 0.6 \times 0.6 \text{ m}^3$  modules containing  $>300\text{K}$  pixel channels
- 4 modules operated individually at Bern
  - $O(10^8)$  cosmic events
- @ Fermilab underground facility (MINOS hall) between repurposed Minerva planes
- Will image neutrino interactions in the GeV-energy regime from the NuMI beam





# Simulation

JINST 18 P04034 (2023)



# Closing Remarks

- 2016-2018: LArPix v1 proof of principle ASIC
- 2023-2024: LArPix v2 system deployed in a 2.5 tonne active mass LArTPC neutrino detector including >330,000 channels (2x2 Demonstrator)
- Continuing to develop the system and scale up implementations, stay tuned!

Component	LArPix ASIC	Pixel tile	PACMAN controller
<b>R&amp;D focus</b>	<ul style="list-style-type: none"><li>– Correlated double sampling → noise</li><li>– 10-bit ADC → resolution</li><li>– Robustness</li></ul>	<ul style="list-style-type: none"><li>– Increase size 60%</li><li>– Optimize pixel pad geometry</li><li>– Shielding layer to reduce inductive</li></ul>	<ul style="list-style-type: none"><li>– 10-tile capable</li><li>– Differential analog monitor with ADC</li></ul>

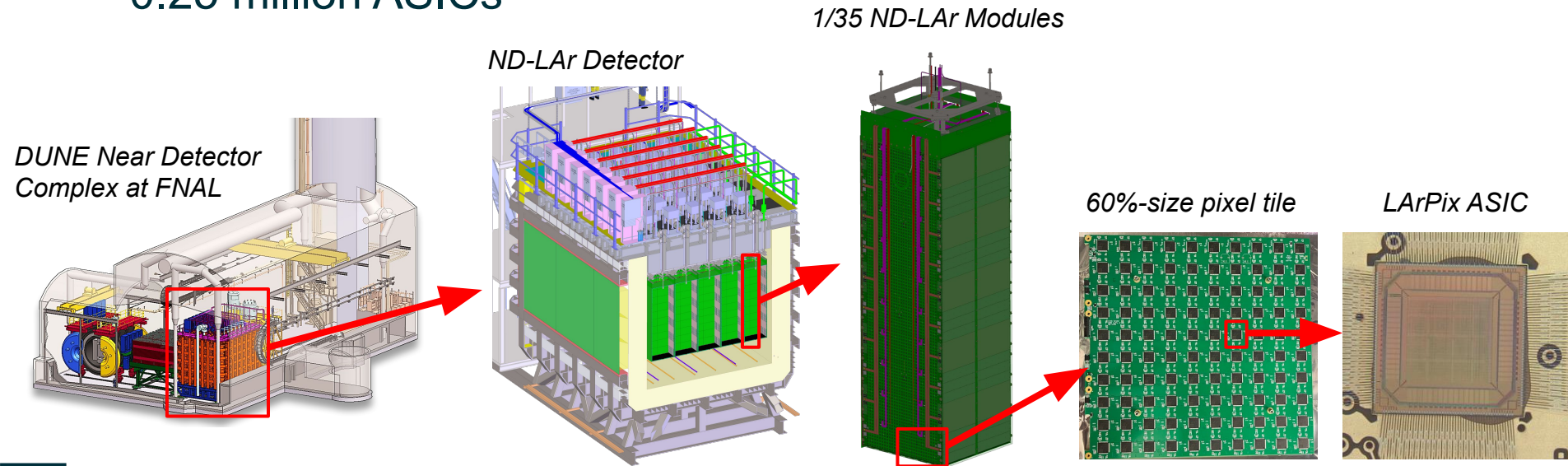
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# Backup



# LArPix @ DUNE Near Detector

- The LArPix ASIC will read out the charge signals from DUNE near detector LArTPC component, ND-LAr
- ~15 million channels ( $3.8 \times 3.8 \text{ mm}^2$  pixel pads) readout by ~0.25 million ASICs

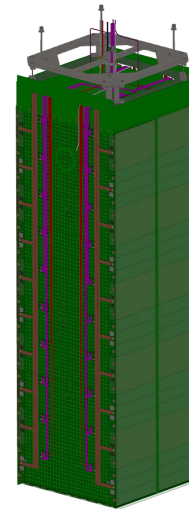


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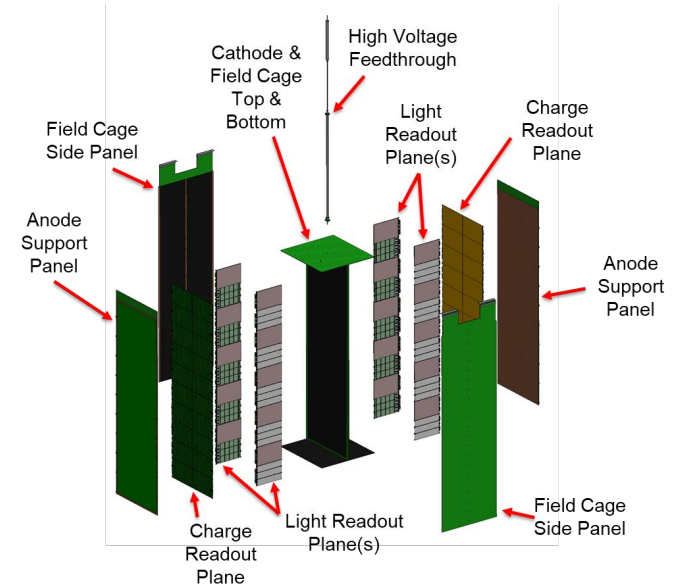
# ArgonCube Design

- Modular approach, O(50 cm) drifts
- Central cathode provides drift field for 2 optically isolated TPCs
- Resistive shell field cage
- Light detection modules installed along the field cage
- Anode planes outfitted with tiles of PCB components containing gold-plated pixel pads on one side and LArPix ASICs on the other

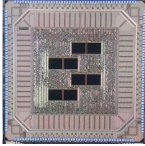
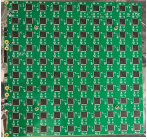
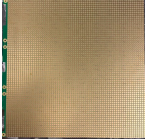


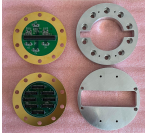
ArgonCube Module



Exploded view

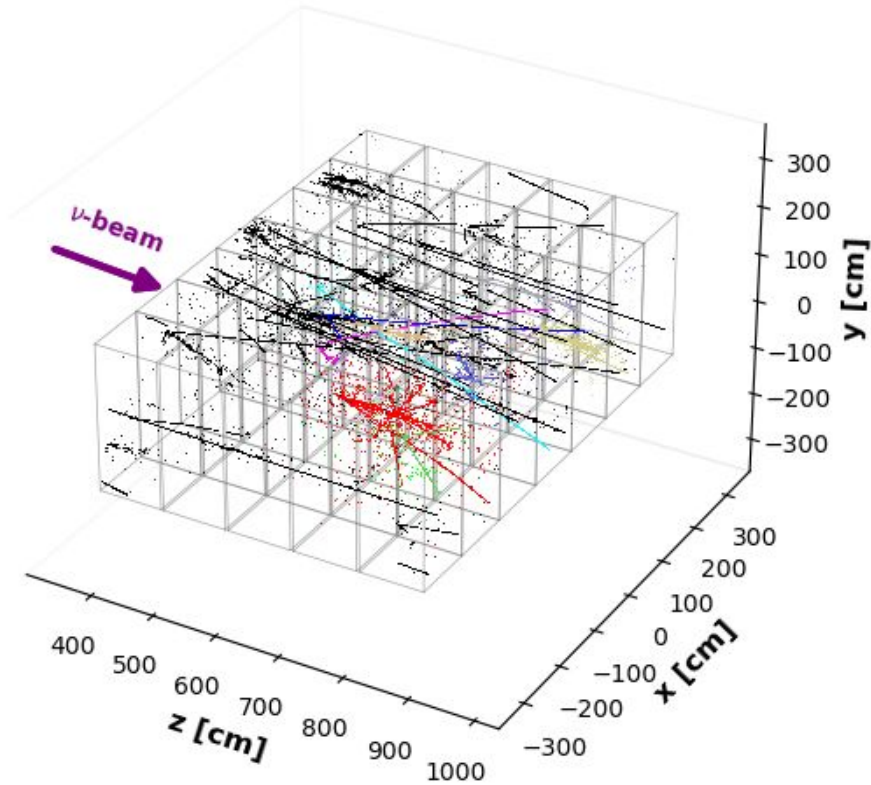


# LArPix Readout System Overview

Item	Quantity for 2x2	Quantity for FSD module	Quantity for ND-LAr
LArPix ASIC 	6,400 + 3,200	6,400 + 3,200	224,000 + ~100,000 (Actual spare count will be based on ASIC yield of first production wafer run)
Tile PCB  	64 + 16 (100 ASICs/Tile)	40 + 10 (160 ASICs/Tile)	1,400 + 280 (160 ASICs/Tile)
Pacman 	8 + 4	4 + 2 + 4	140 + 20
Cryogenic cables 	64 + 8	40 + 10	1,400 + 280
Feedthrough assembly 	8 + 8	2 + 2	70 + 7



# 1.2 MW LBNF Spill on ND-LAr



Flash Spectrum

