

# A'+beam MC sample production

Update III

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U.S. DEPARTMENT OF  
**ENERGY**

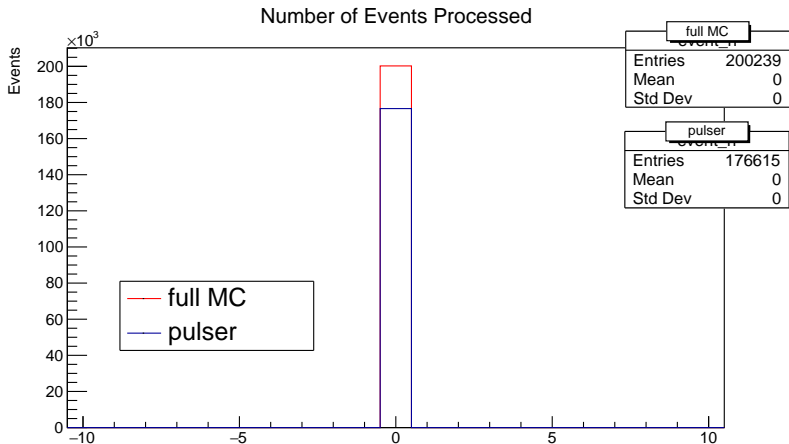
Stanford  
University



NATIONAL  
ACCELERATOR  
LABORATORY

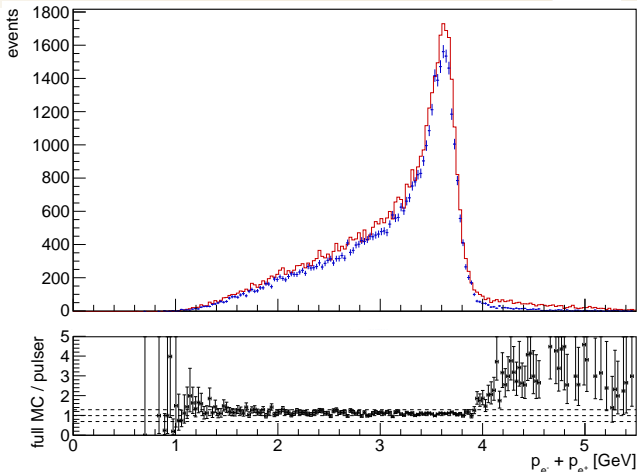
- Full MC
  - Beam and signal simulated
  - Signal spaced by event interval = 250
  - Using LCIOMerge to merge both samples
- Pulser data
  - Overlay random beam data and simulated signal
  - Space events with event interval = 250
- For both samples: run same readout and reconstruction
  - Steering for readout: PhysicsRun2021TrigMultiSingles.lcsim and PhysicsRun2019TrigSinglesWithPulserDataMerging.lcsim
- Detector used: HPS\_Run2021Pass1\_v4; run number: 14229

# Number of processed events



- More events processed for full MC method – Extra or missing events?

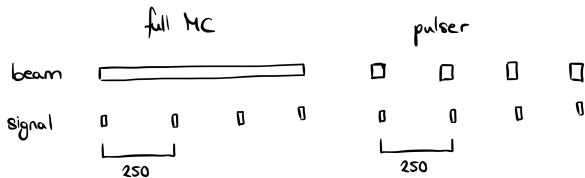
# Ratio of psum – Full MC/pulser overlay



- red: full MC, blue: pulser
- constant ratio  $\rightarrow$  pulser is missing same fraction of events

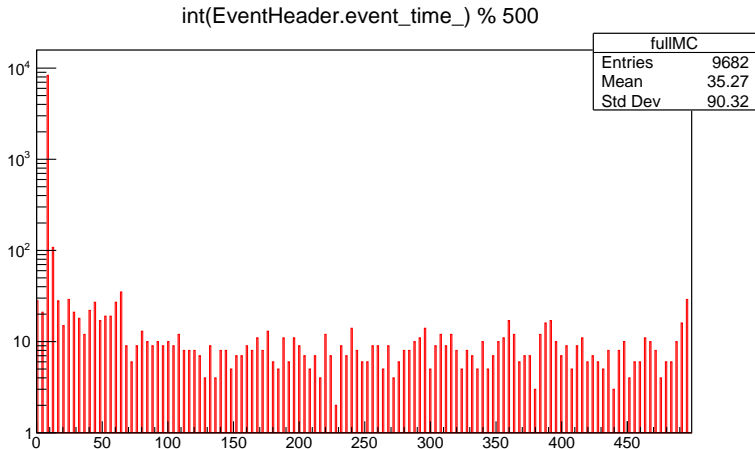
# Number of processed events

- We need to understand the difference in the number of processed events to see if we are throwing away valid signal events.
- How do signal and beam merging work for both methods?



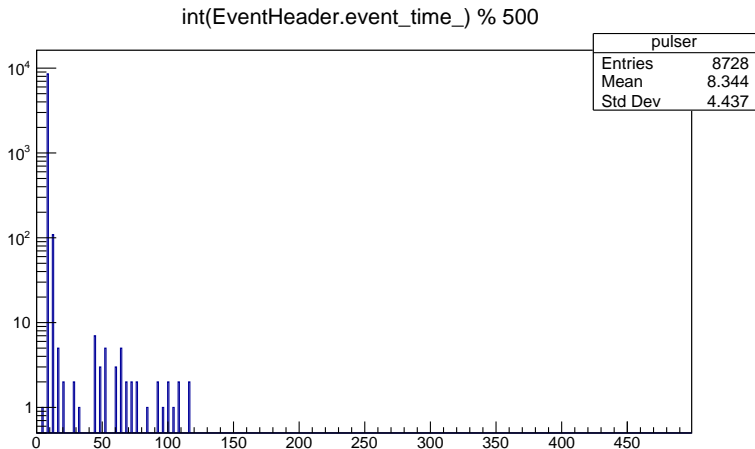
- Is there a difference in timing?

# EventHeader event time – full MC



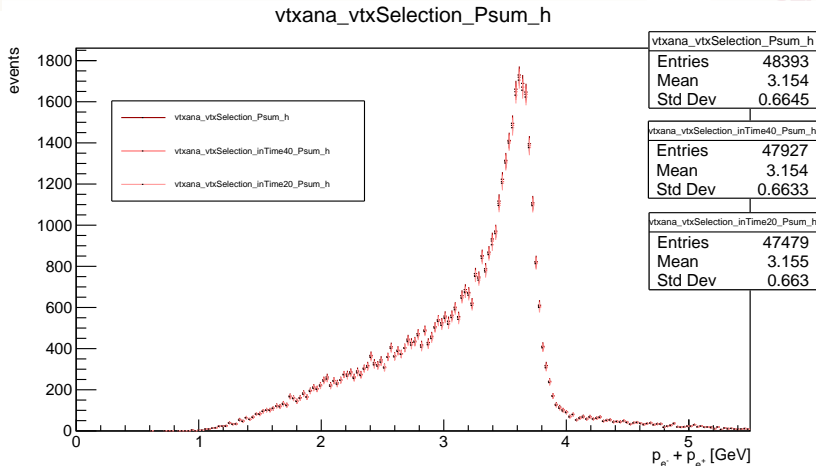
- Event time mod 500 for full MC

# EventHeader event time – pulser



- Event time mod 500 for pulser overlay

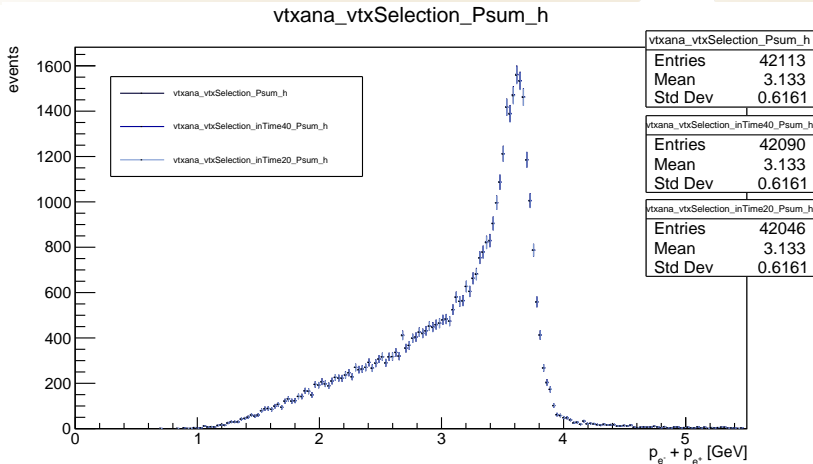
# Cut on event time mod 500 – full MC



- Cut on event time – how does it affect the psum distribution?
- Slight decrease in event numbers

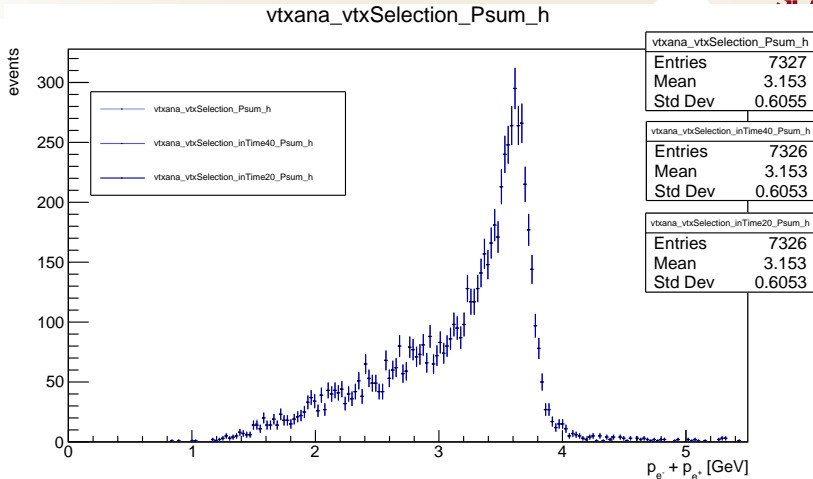


# Cut on event time mod 500 – pulser



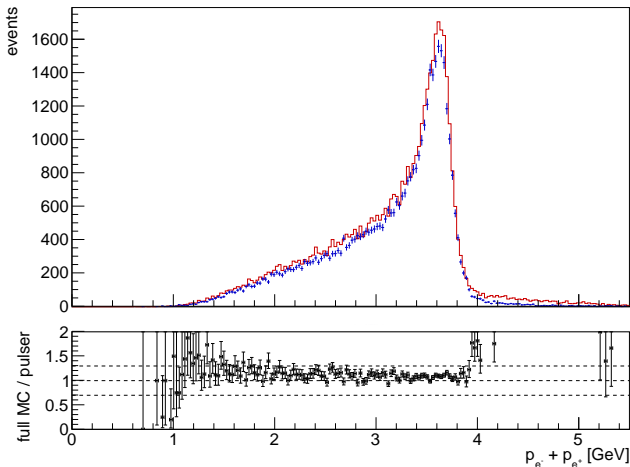
- Cut on event time – how does it affect the psum distribution?
- Almost no events are cut

# Cut on event time mod 500 – events in both



- Looking at events that are in both files
- Cut has basically no effect

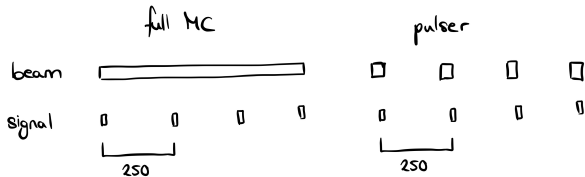
# Set cut on event time mod 500 to 20



- Ratio almost the same as before, needs more analysis to see difference

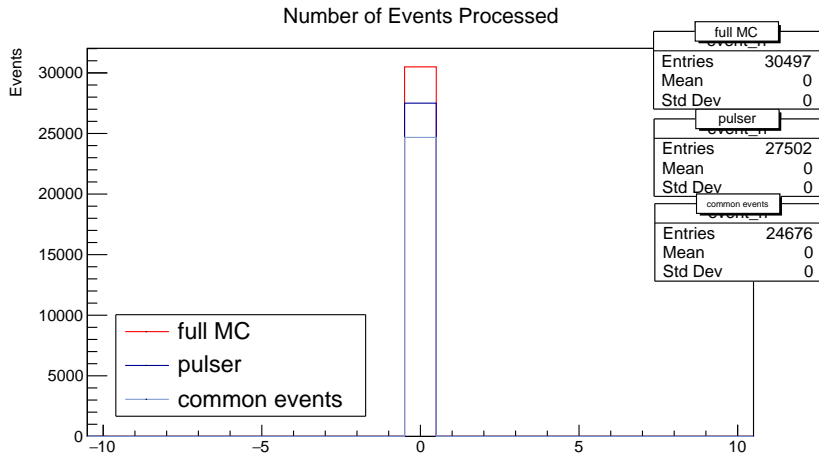
# Number of processed events

- We need to understand the difference in the number of processed events to see if we are throwing away valid signal events.



- How do signal and beam merging work for both methods?
  - Is there a difference in timing? → yes
- Determine simulated signal events that are present in full MC and pulser readout
  - Use this to understand which events are 'lost'

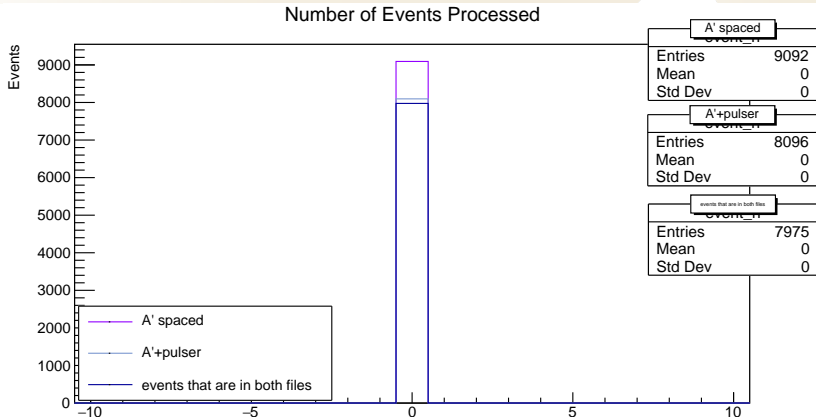
# Number of processed events



- Both sets contain some events that are not in the other

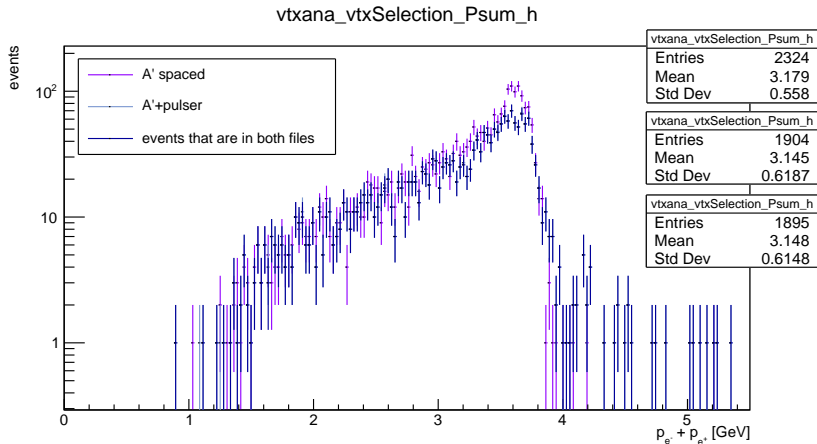
- Not all the same signal events get triggered for full MC and pulser
- Cutting on the event time affects full MC but not so much the pulser distribution
  - No effect on the common events
  - These are probably in the peak of the time distribution
- Slight change of topic: looking at spaced  $A'$  events vs  $A'+$ pulser overlay
  - Observed decrease in number of triggers for  $A'+$ pulser compared to spaced  $A'$

# Losing events during overlay



- Looking at number of events after readout
- More events triggered for A' spaced (which means no beam/pulser) than for A'+pulser

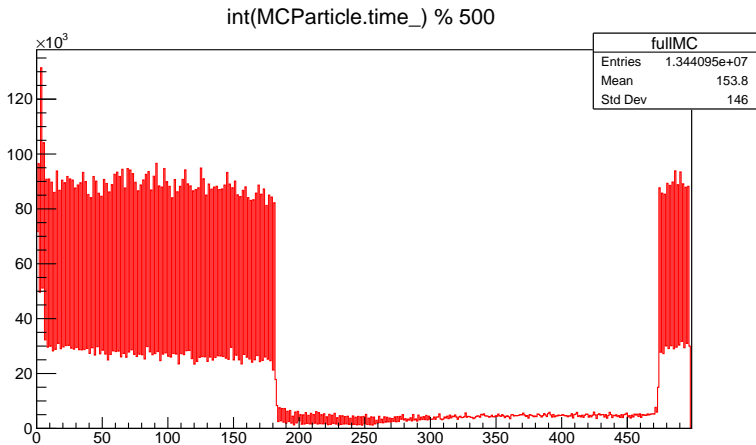
# A' spaced vs A'+pulser – psum



- All the extra events seem to be in the peak of the psum distribution
- Unfortunately, I don't have a higher stats sample at the moment

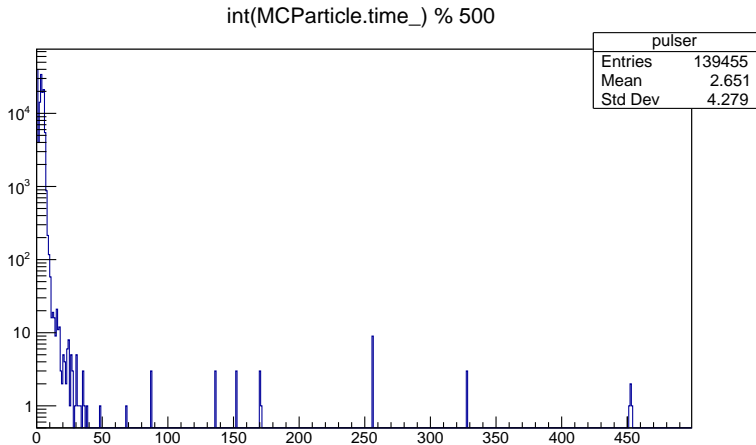


# MCParticle time – full MC



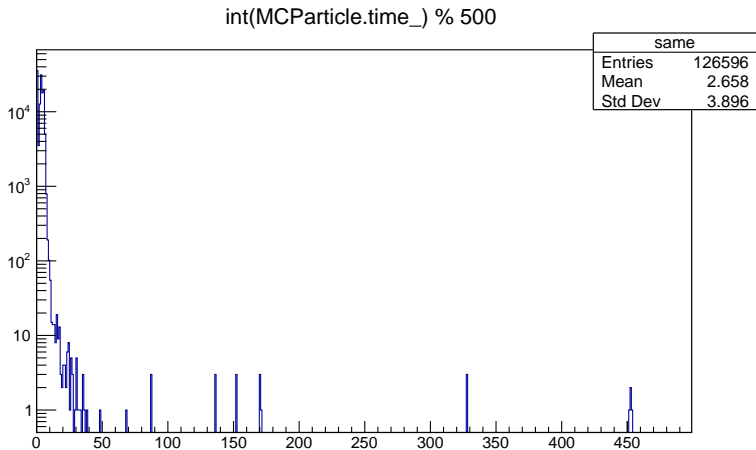
- Simulated particle time mod 500

# MCParticle time – pulser



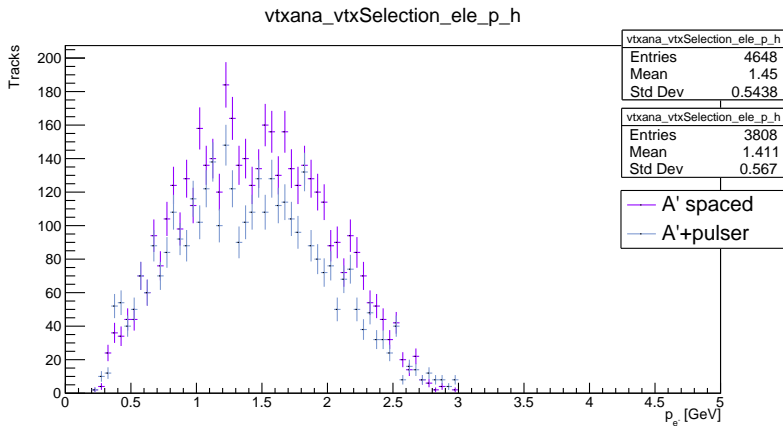
- Simulated particle time mod 500

# MCParticle time – events in both



- Simulated particle time mod 500

# A' spaced vs A'+pulser – ele momentum



# A' spaced vs A'+pulser – pos momentum

