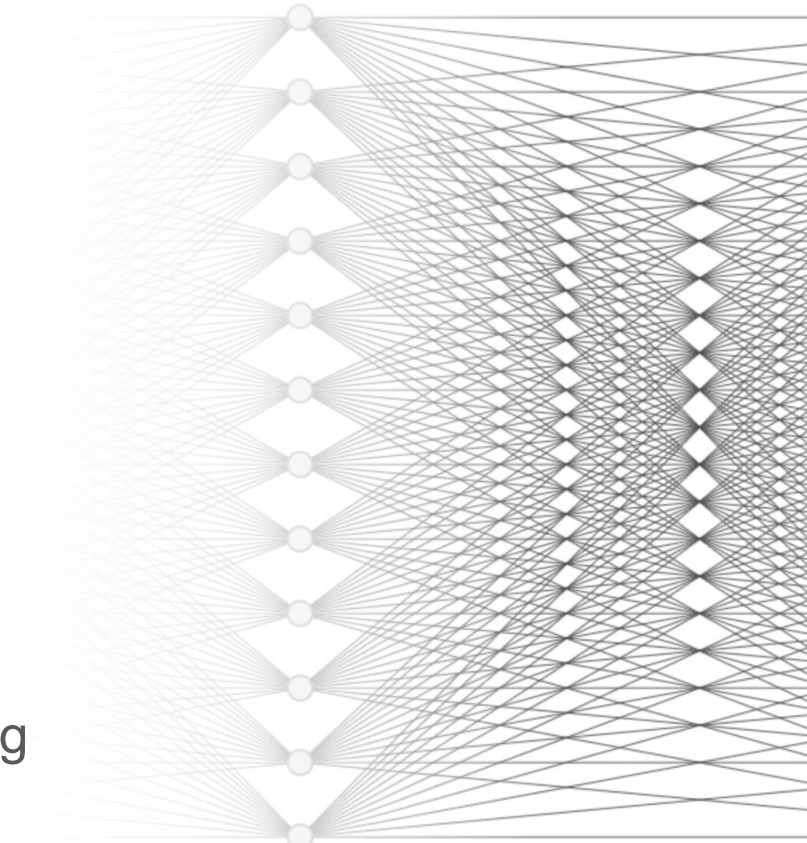


Uncertainty Quantification in Reconstruction in the DUNE-ND

D. Douglas

For the SLAC Neutrino Group & ML Initiative
Neutrino Physics and Machine Learning
August 23, 2023



Uncertainty Quantification



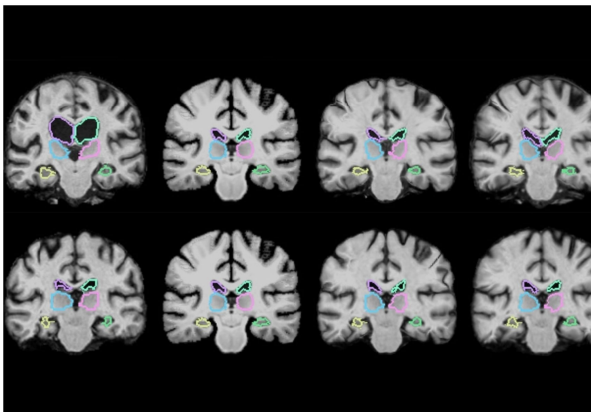
Why UQ in ML models?

In short: high-regret problems

Faster analysis of medical images

Algorithm makes the process of comparing 3-D scans up to 1,000 times faster

Rob Matheson | MIT News Office
June 18, 2018



Uber self-driving car crashes during US tests

Collision threatens plans to bring high levels of autonomy into commercial use

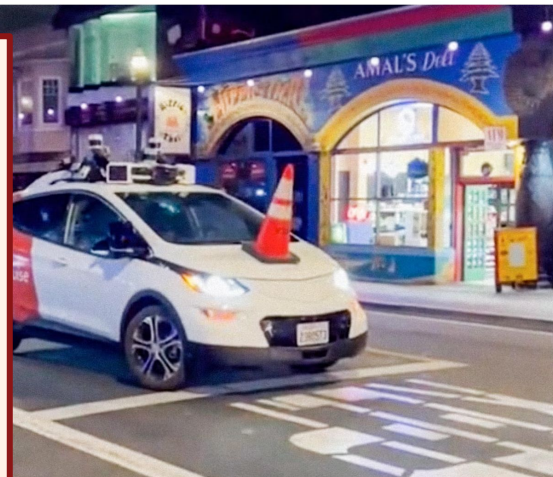


The Uber SUV on its side following the accident in Tempe, Arizona © Reuters

The Self-Driving Cars Wearing a Cone of Shame

There's a brilliant activist campaign to stop San Francisco's autonomous vehicles in their tracks.

BY ALISON GRISWOLD JULY 11, 2023 • 10:45 AM



in a way, it is). Screenshot from TikTok/Safe Street Rebel

Uncertainty in ML

Aleatoric - Uncertainty arising from inherent randomness of sampling.

Aleator - one who rolls the dice

Epistemic - Uncertainty arising from choices of model which do not fully describe a modelled process

<https://arxiv.org/abs/1703.04977>



arXiv > cs > arXiv:1703.04977 [Help](#) | [Advanced Search](#)

Computer Science > Computer Vision and Pattern Recognition

[Submitted on 15 Mar 2017 (v1), last revised 5 Oct 2017 (this version, v2)]

What Uncertainties Do We Need in Bayesian Deep Learning for Computer Vision?

Alex Kendall, Yarin Gal

There are two major types of uncertainty one can model. Aleatoric uncertainty captures noise inherent in the observations. On the other hand, epistemic uncertainty accounts for

How to Characterize Uncertainty in a Model

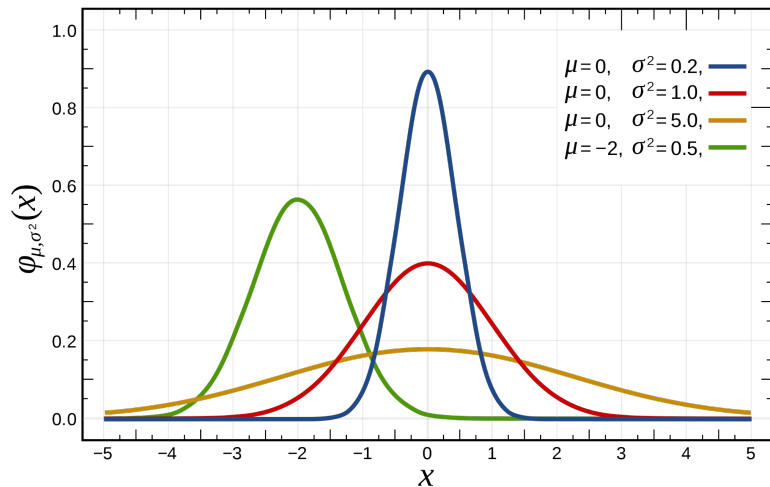
Aleatoric - The model can predict a distribution which maps out the underlying distribution of the training set instead of a modal outcome – Probabilistic Neural Network

Epistemic - One method of approximating a bayesian NN: the model can be altered at inference time by enabling high-probability (50%) dropout layers – Monte Carlo Dropout

What is a PNN?

A Probabilistic Neural Network (PNN) aims to predict an underlying distribution from which a given image might be sampled. This is a way of estimating heteroscedastic (different for each input) aleatoric uncertainty

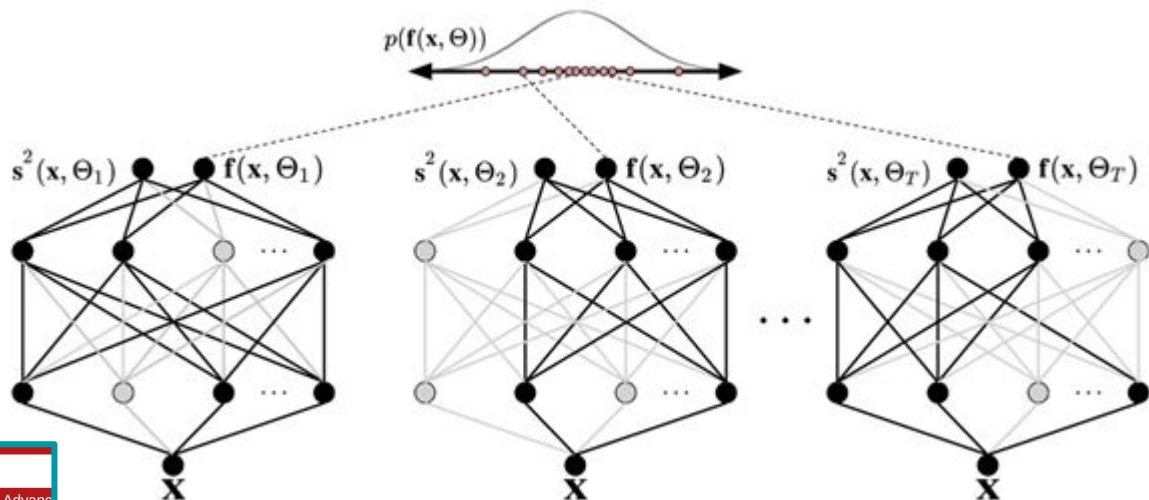
This is implemented by predicting both a mean and an uncertainty term for each voxel and using a NLL loss



$$\log \mathcal{L} = \sum_{i \in \text{voxels}} -\frac{1}{2} \frac{\overset{\text{predicted}}{\hat{E}_i} - E_i)^2}{\hat{\sigma}_i^2} - \log(\hat{\sigma}_i)$$

What is Monte Carlo Dropout?

Monte Carlo Dropout is a method for stochastically changing your model in order to approximate a posterior distribution of a model's prediction



<https://arxiv.org/abs/1506.02142>

arXiv > stat > arXiv:1506.02142

Search...

Help | Advanc

Statistics > Machine Learning

[Submitted on 6 Jun 2015 (v1), last revised 4 Oct 2016 (this version, v6)]

Dropout as a Bayesian Approximation: Representing Model Uncertainty in Deep Learning

Yarin Gal, Zoubin Ghahramani



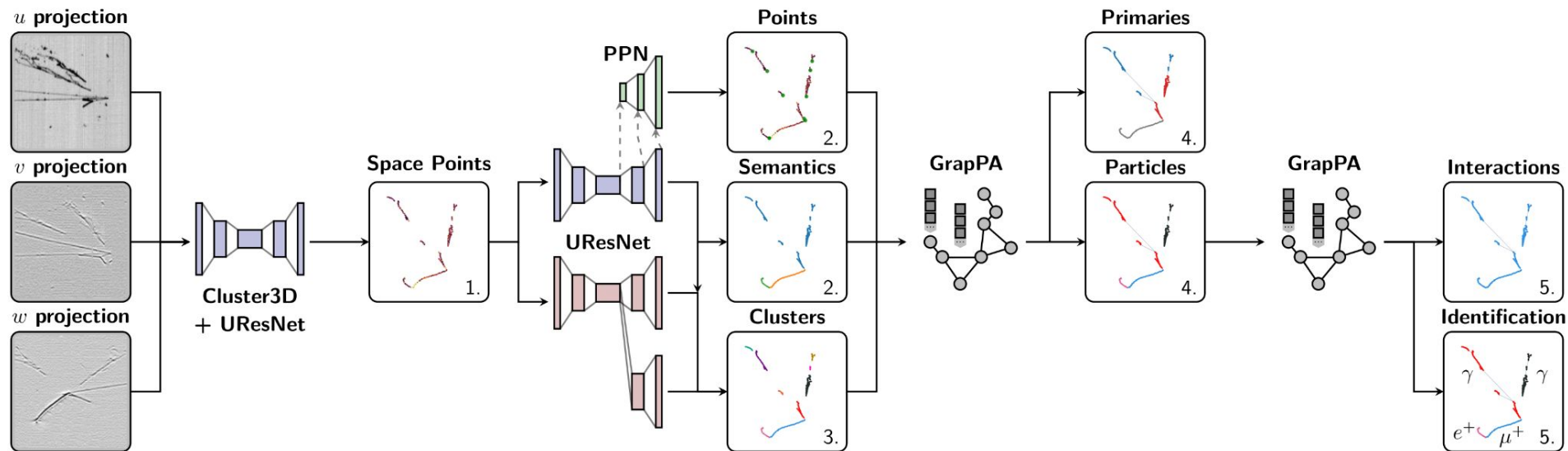
U.S. DEPARTMENT OF
ENERGY

Stanford
University

ML in LArTPC's

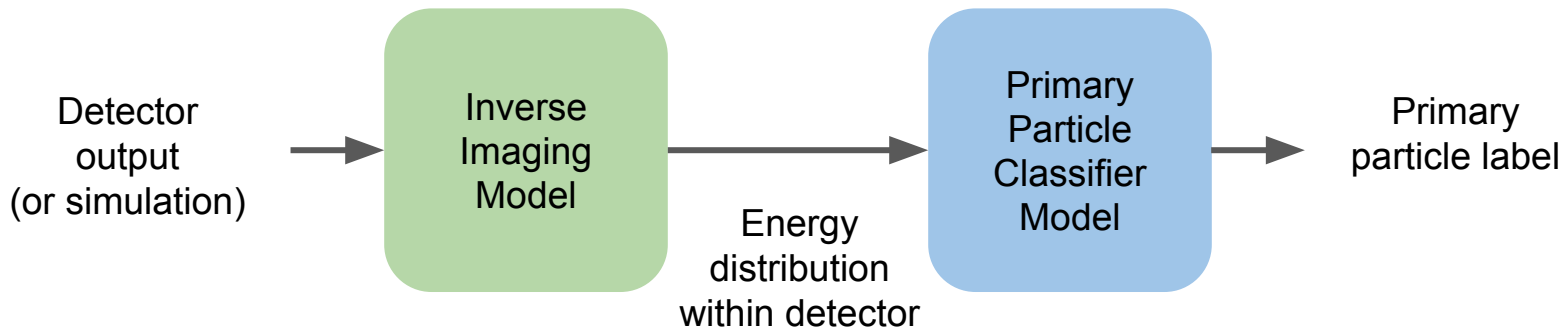
How Confident Are We?

Our reco chain is models after models after models after models...



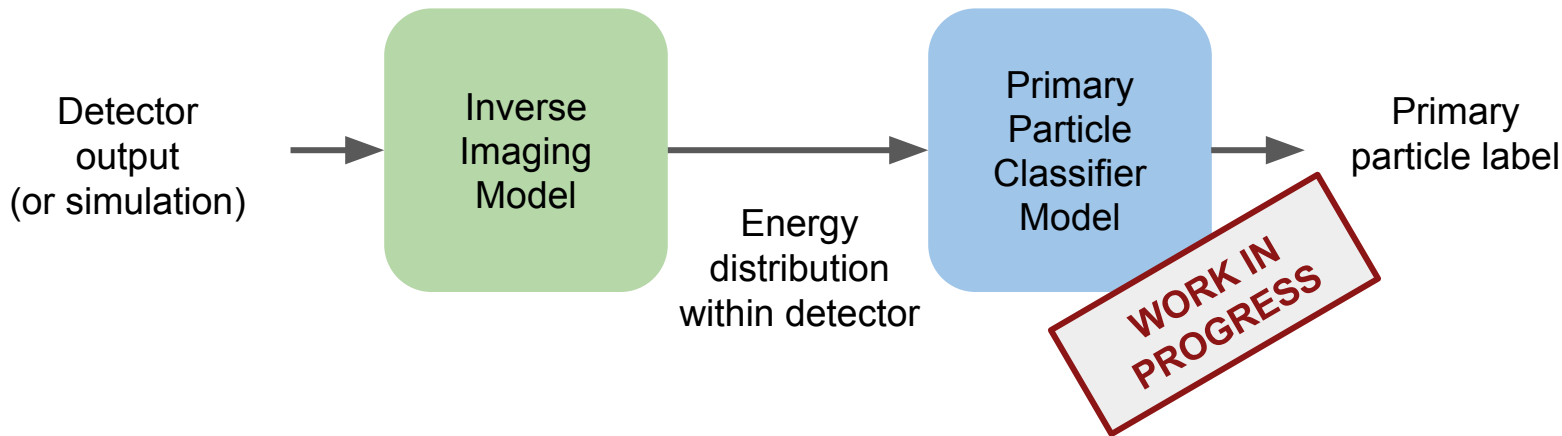
Let's Simplify: 2-Model UQ

Question: Does including uncertainty in the predictions of an upstream model *at training time* improve the accuracy or robustness of a downstream reconstruction model?



Let's Simplify: 2-Model UQ

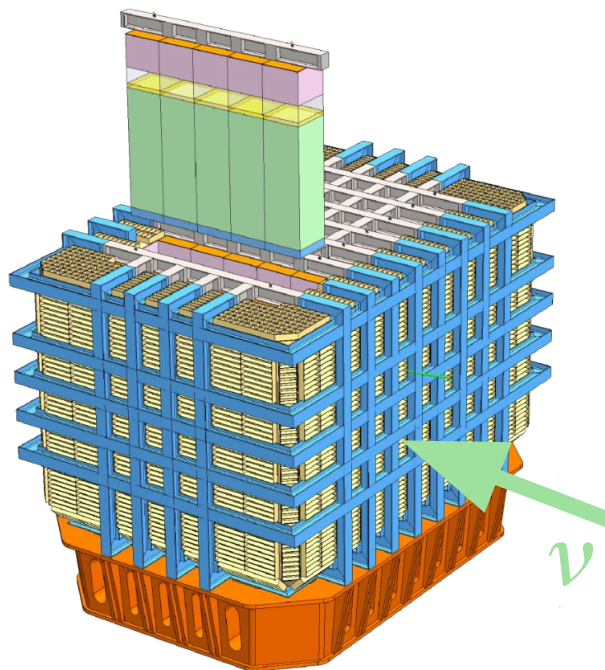
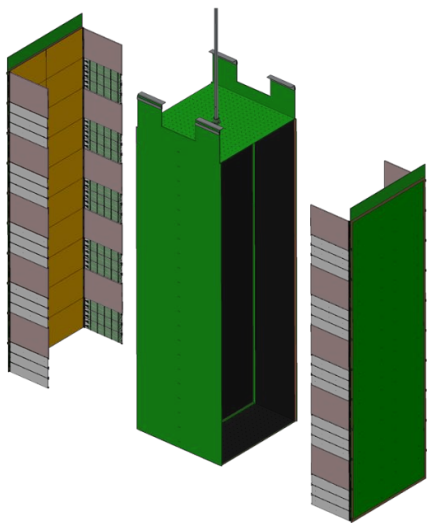
Question: Does including uncertainty in the predictions of an upstream model *at training time* improve the accuracy or robustness of a downstream reconstruction model?



larnd-sim Inverse Solver Model



The DUNE Near Detector LArTPC



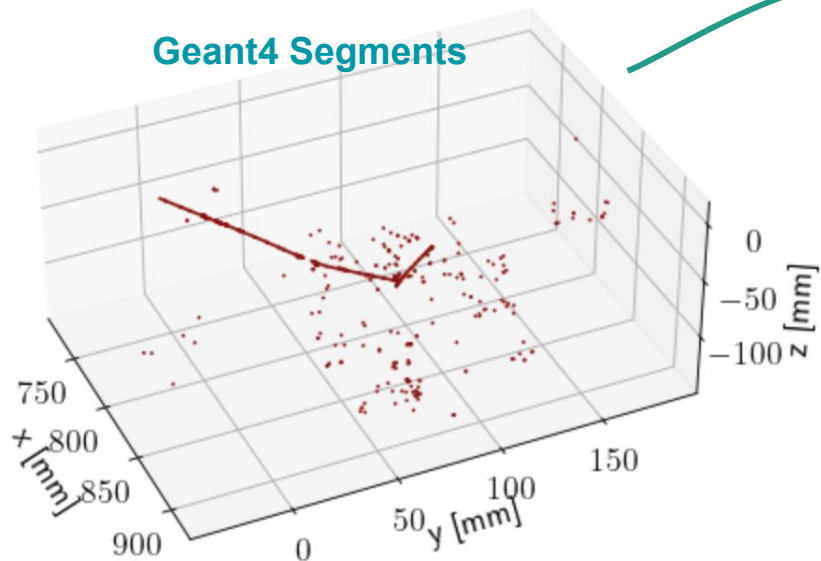
Consists of a 5×7 array of dual-TPC modules positioned $\sim 570\text{m}$ from the neutrino beam source at FNAL.

Each $1\text{m} \times 1\text{m} \times 3\text{m}$ module has two anode planes made of 4.434 mm square pixels.

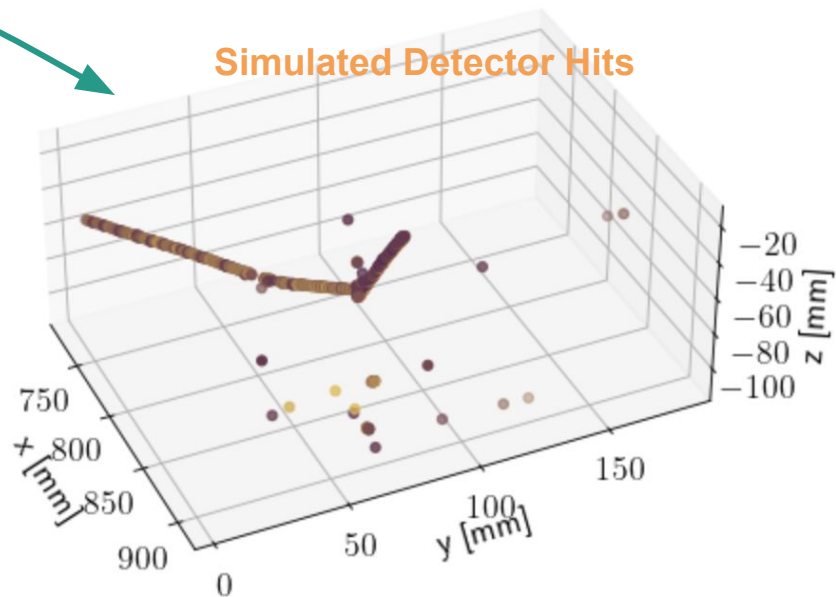
The Spaces

larnd-sim

Geant4 Segments



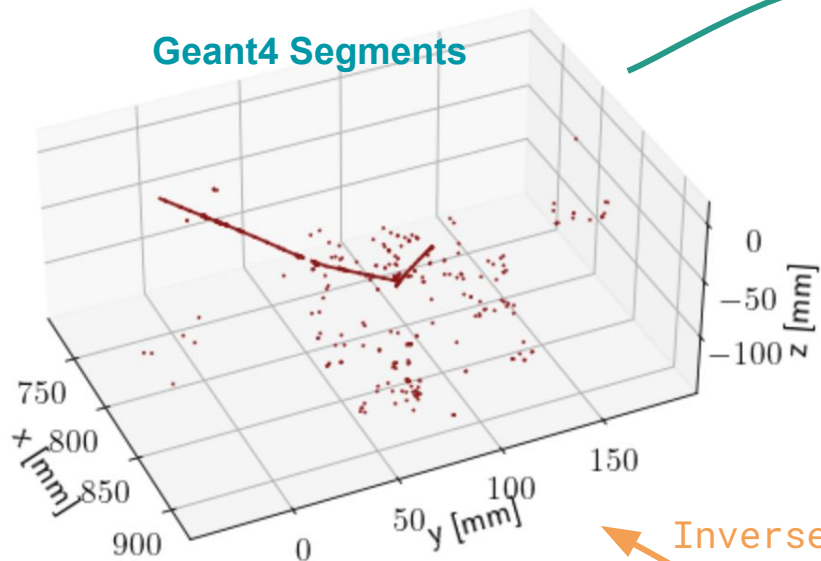
Simulated Detector Hits



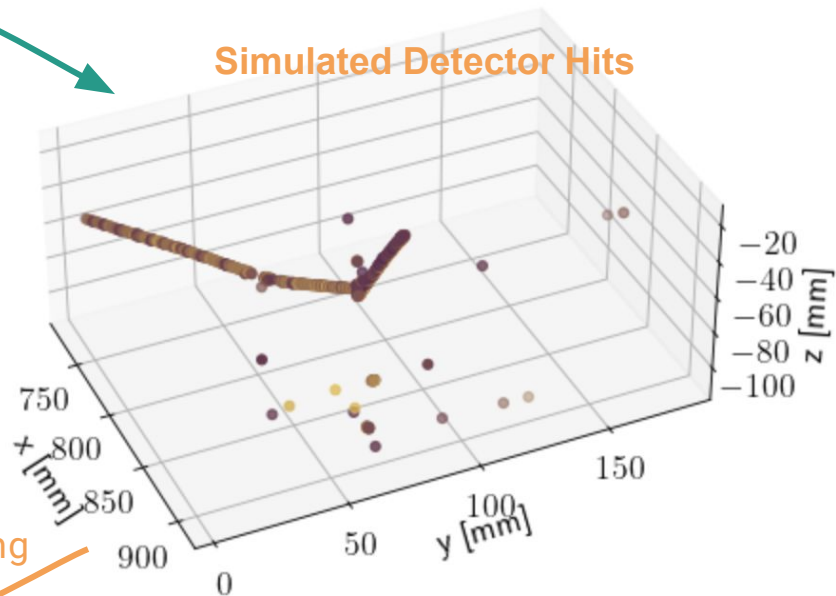
The Spaces

larnd-sim

Geant4 Segments



Simulated Detector Hits

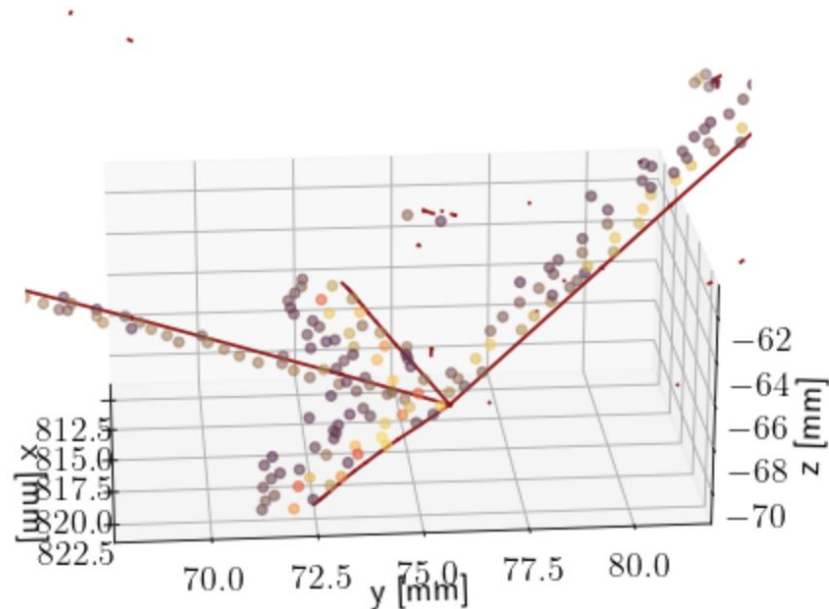


Inverse mapping

Building the Training Data

Hits (scatter points) and Geant4 segments (lines) are not perfectly aligned, particularly along the drift direction, where induction tends to produce “early” (~ 0.5 mm) hits.

To accommodate the mismatch in domains of the sparse images, zero-padding is added around the two point clouds (simulated hits and voxelized Geant4 tracks)



Training Set

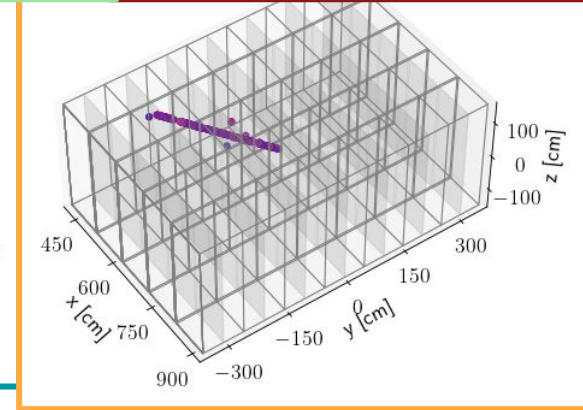
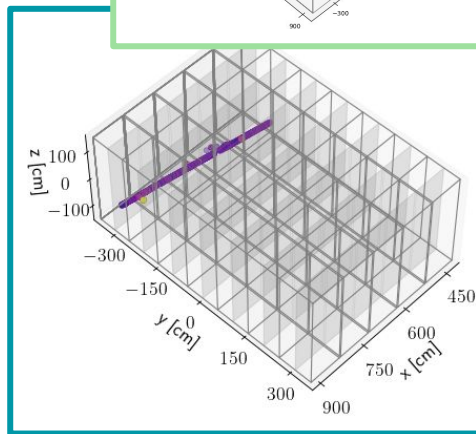
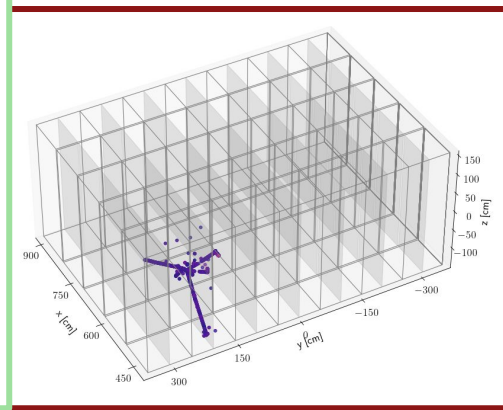
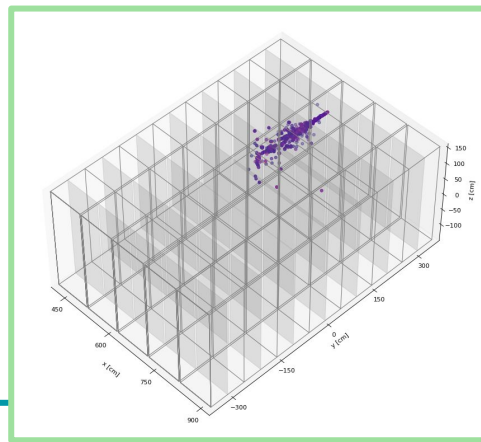
Training on
single-primary-particle images
in DUNE ND-LAr geometry

Primary particles are:

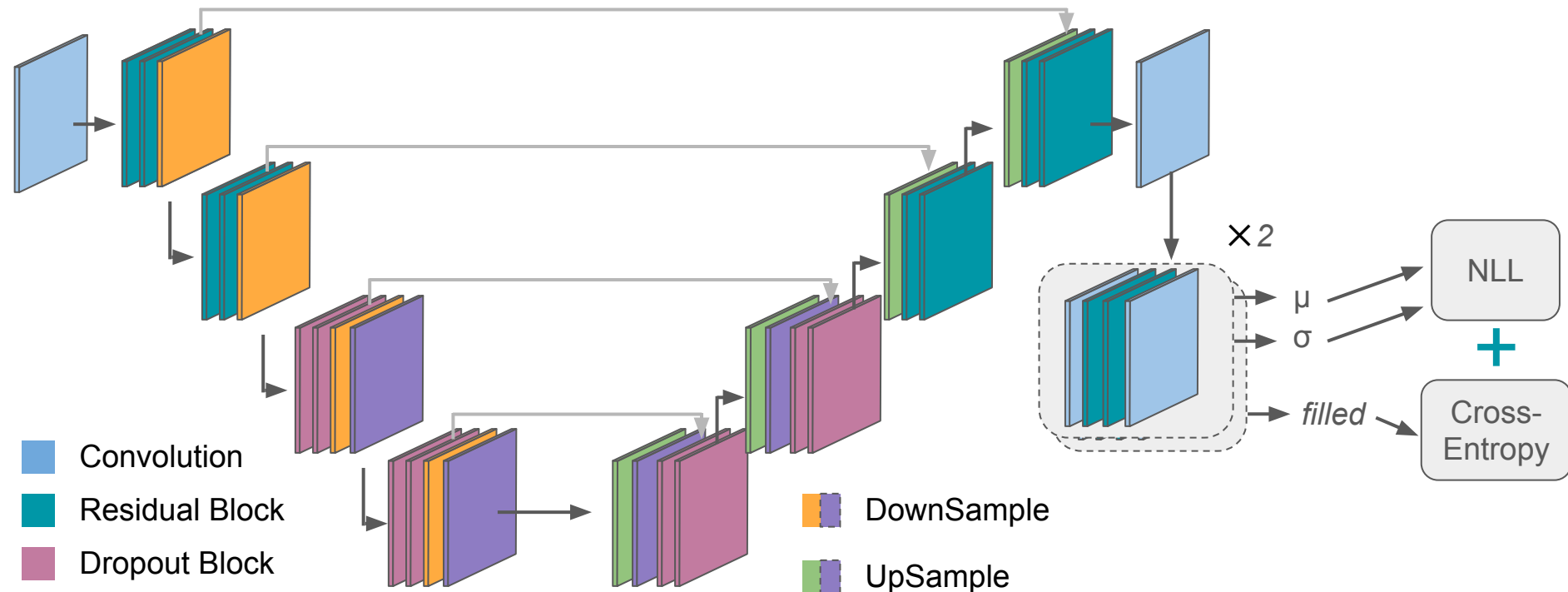
π^+ , γ , e , μ , p

Primary Energies of 20 MeV -
500 MeV

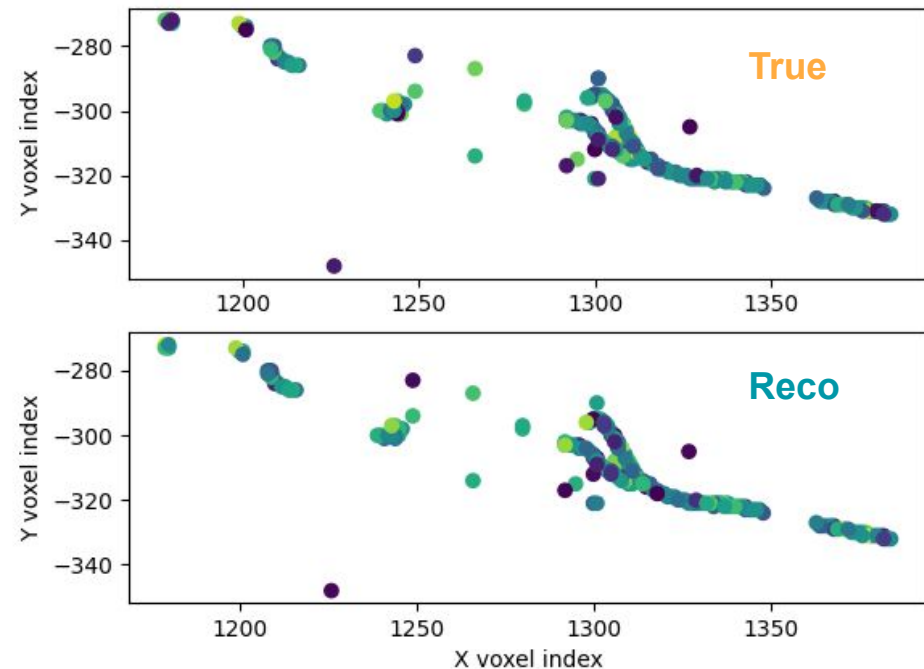
Ground Truth is the voxelized
(pixel-sized voxels) G4 input



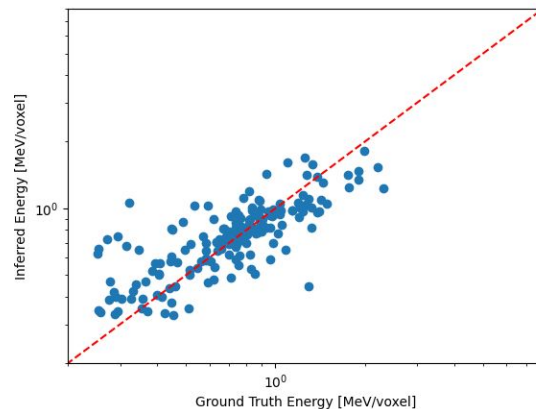
Upstream Model: Inverse Imaging DUNE ND-LAr



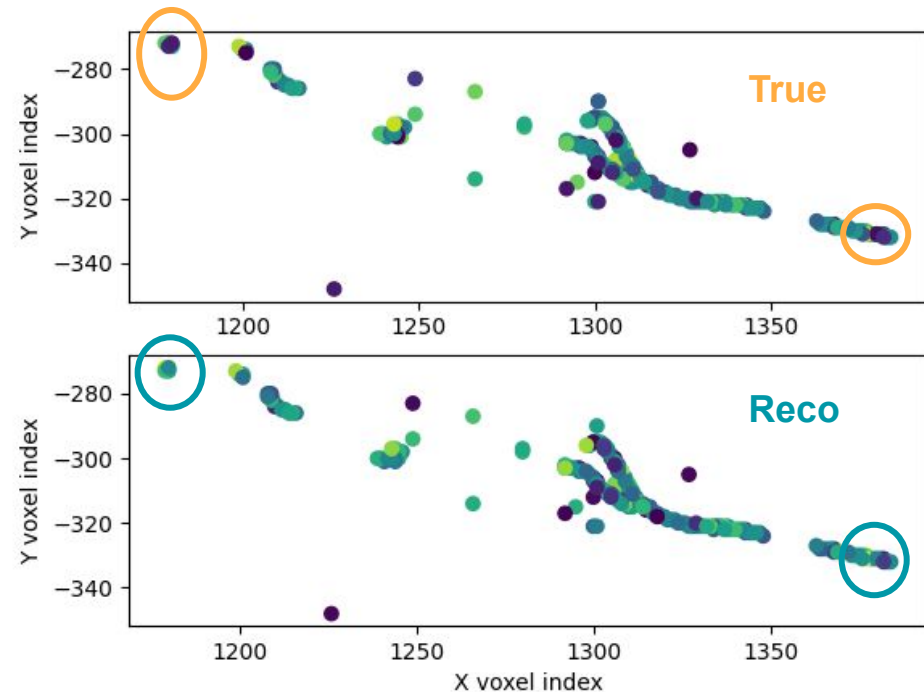
Running the Inverse Model on a Single Event



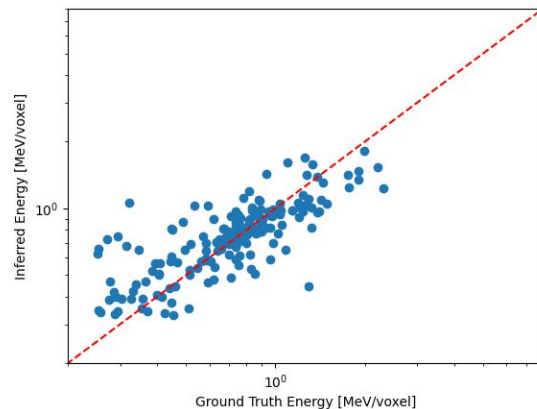
Voxel-to-voxel inference works well overall, but fails in areas with high levels of stochasticity, and disconnected blips



Running the Inverse Model on a Single Event



Voxel-to-voxel inference works well overall, but fails in areas with high levels of stochasticity, and disconnected blips



Voxel Occupancy

Occupancy output quickly converges to 92% true positive rate

The epistemic uncertainty on this classification scheme (derived from MC Dropout) is $\sim 0.1\%$

		Inferred Occupancy	
		Filled	Empty
True Occupancy	Filled	92.0 \pm 0.1% (3810.3 \pm 2.57)	4.5 \pm 0.0% (296.7 \pm 2.57)
	Empty	8.0 \pm 0.1% (332.4 \pm 2.46)	95.5 \pm 0.0% (6260.6 \pm 2.46)

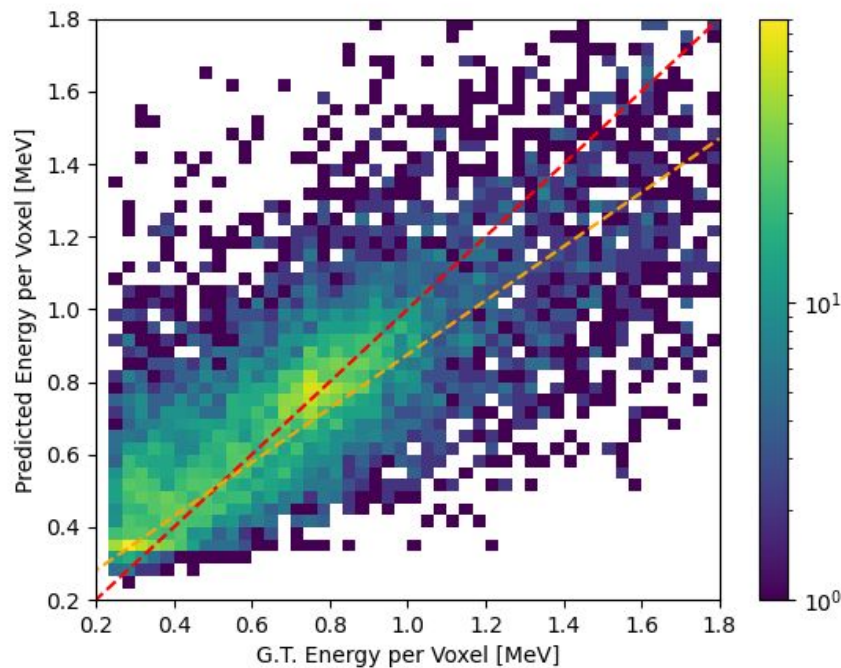
Distribution of Regressed Voxel Means

Good voxel-to-voxel matching with some obvious errors

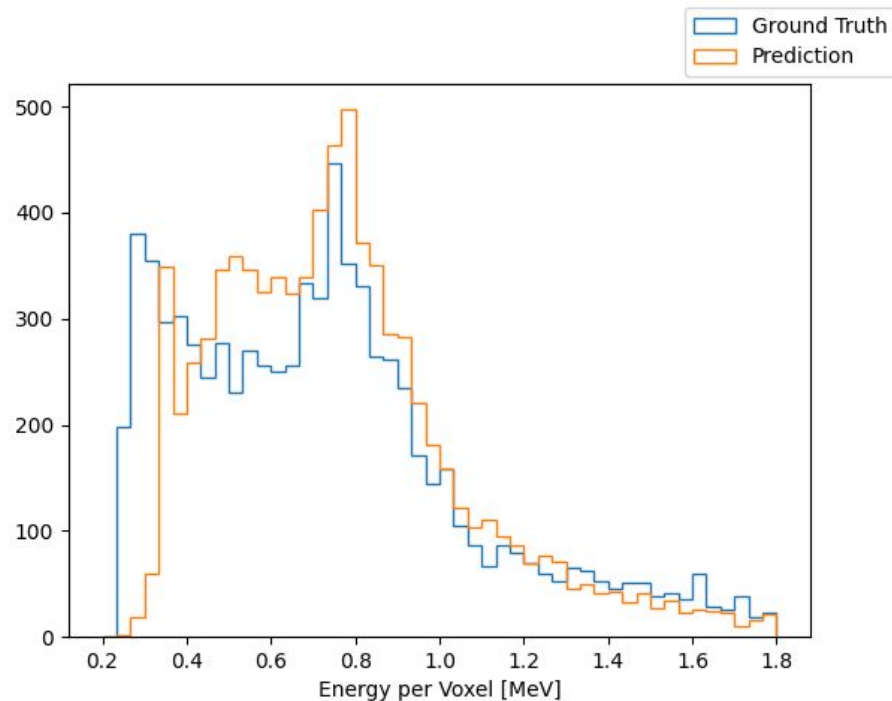
low-G.T. voxels tend to be over-predicted

Higher- (and less common) valued G.T. voxels are under-predicted

This seems to be a regression towards the mean value



1-D Spectra of Voxels



Some specific features which are hard to map out

MIP peak is over-populated in prediction

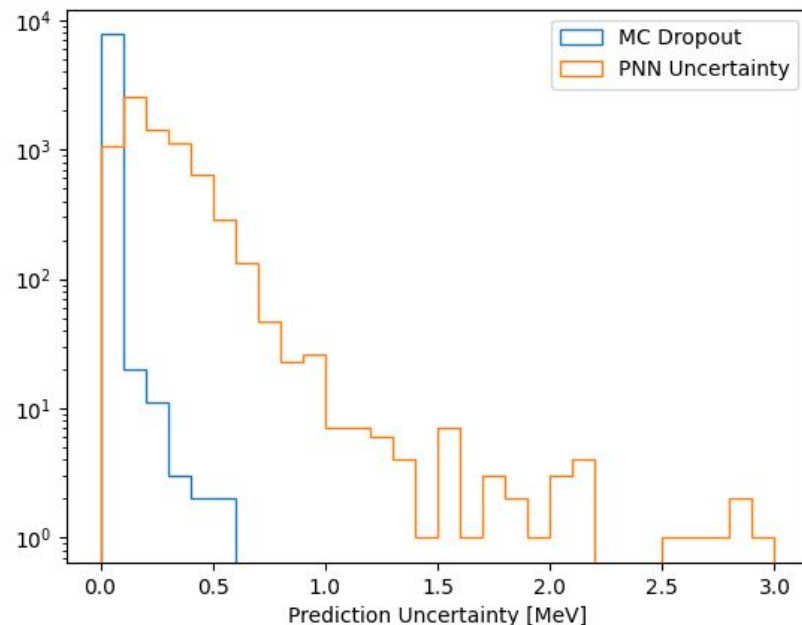
Above-threshold continuum voxels show a feature (distribution of voxel crossing angles) which is not well-replicated by the model

Regressed Voxel Uncertainties

Comparing MC

Dropout-derived uncertainty and PNN output uncertainty indicates that aleatoric uncertainty is the dominant source of prediction error for this model

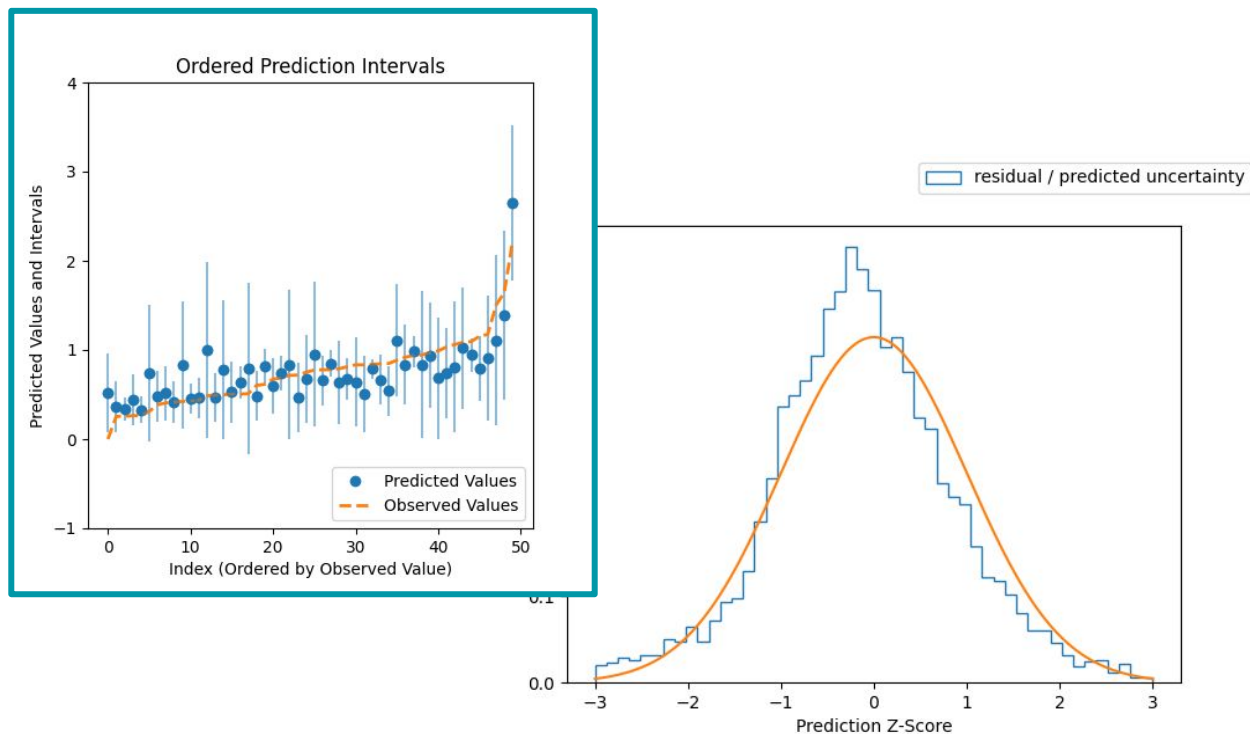
This is typical for regression-type problems



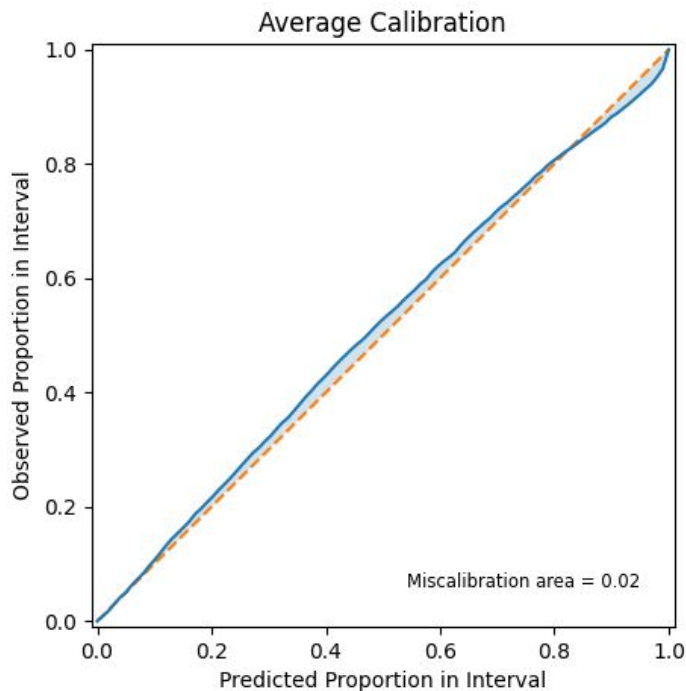
Regressed Voxel Uncertainties

The model predicts appropriately large uncertainties when it is unsure of a voxel's value

Errors are not *exactly* normally distributed



Predicted Uncertainty Calibration



This model is well-calibrated for non-zero voxels, but lacks sharpness

Accuracy Metrics

MAE	0.224
RMSE	0.411
MDAE	0.125
MARPD	31.391
R2	0.621
Correlation	0.791

Sharpness Metrics

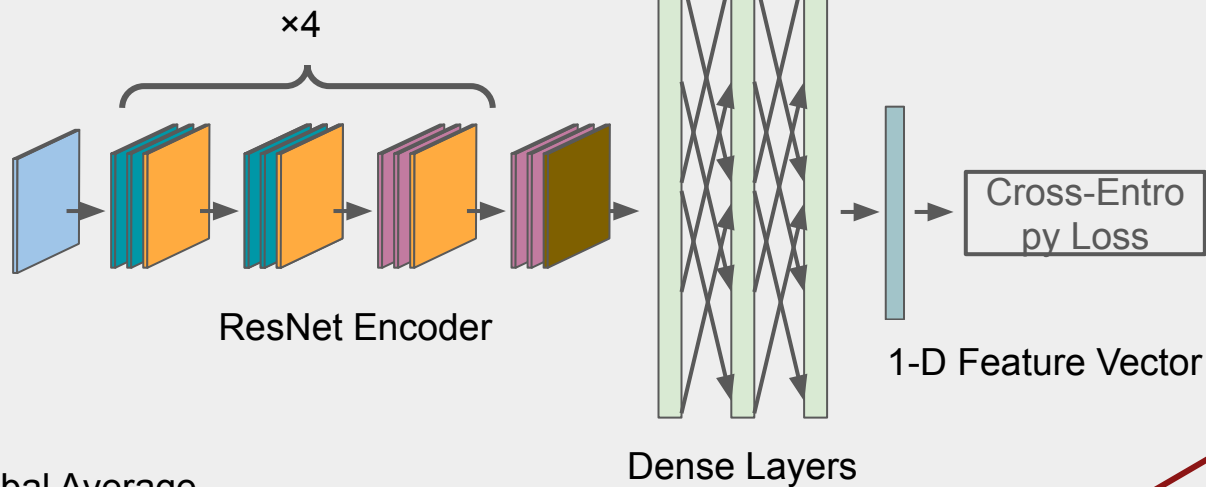
Sharpness	0.439
-----------	-------

Scoring Rule Metrics

Negative-log-likelihood	-0.020
CRPS	0.163
Check Score	0.082
Interval Score	0.834

<https://github.com/uncertainty-toolbox/uncertainty-toolbox>

Next Up: Uncertainty-Enabled Reco Model



Downstream analysis model is still under construction!

Please stay tuned!

WORK IN PROGRESS

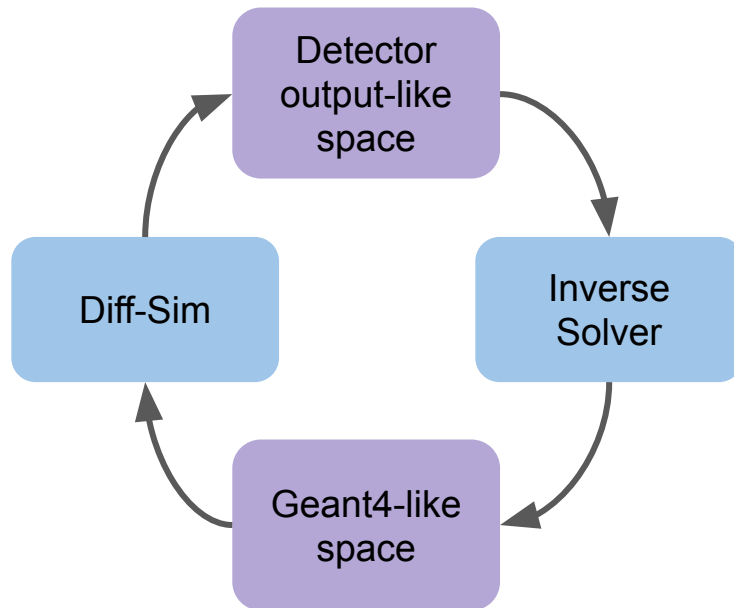
Downstream Applications Of Inverse Model

Unsupervised Learning with Differentiable Sim

Using a simulator with auto-differentiation (See Yifan Chen's talk earlier today),

A network like this can be trained unsupervised, evaluating losses in an Geant4-like space, and propagating gradients through the simulator

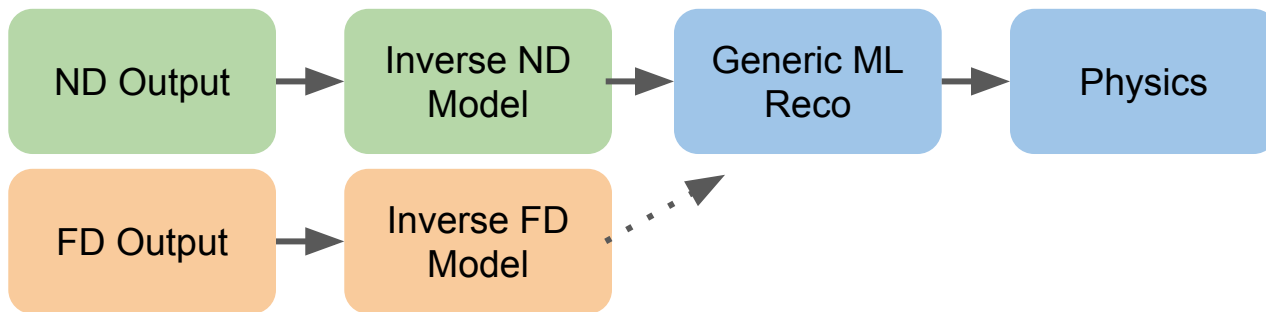
Alternatively, we can deploy this loop directly on data! Must be careful to avoid inducing bias in calibration, etc.



Detector-agnostic Reconstructions

If detector-specific responses can be unmapped into generic edep-sim like format, they can be the first translation layer for a more generic ML reco

This reconstruction can be more robust and shared between detectors/experiments, reducing duplication of effort



Acknowledgements

Thank you to K. Terao, D.H. Koh, A. Mishra, D. Ratner for assistance in developing both the problem and the solution!

Thank you to [ZOOX](#), who funded this work in part

Thank you, the audience for your attention!



Summary

- Basic uncertainty quantification can be a simple modification to your existing models, no need for a full Bayesian NN!
- Toolkits like the [uncertainty toolbox](#) exist and are developed with simple interfaces for machine learners, particularly in physics
- The inverse mapping model described here is a toy for understanding uncertainty quantification in chained models, but is also aimed at interfacing with differentiable simulators and downstream (detector-agnostic) reconstructions

BACKUP



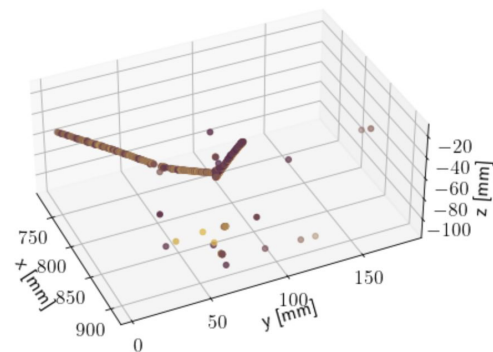
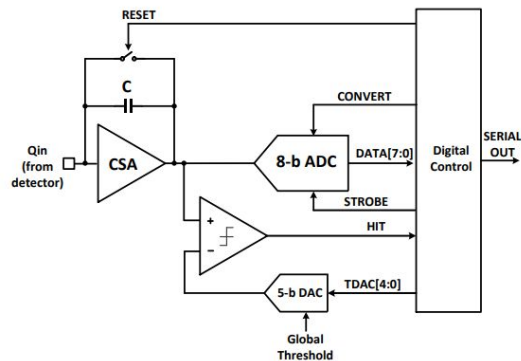
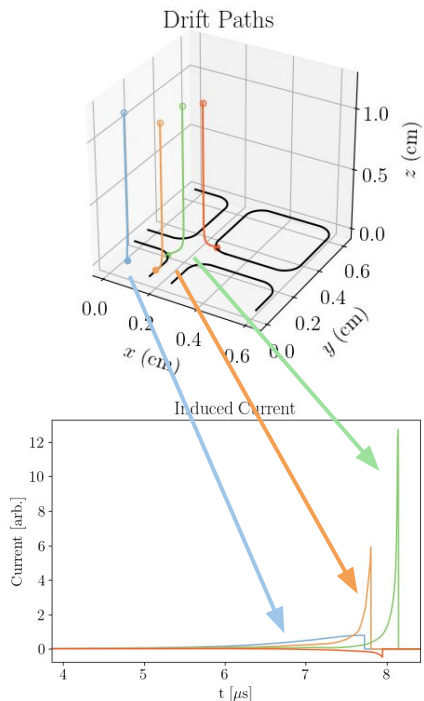
Hit Formation

Charge clouds drift to the anode plane

Voltage is induced on the surfaces of electrodes

Pixel electronics register a “hit” and digitize charge after a threshold is reached + 8 clock cycles (10 MHz)

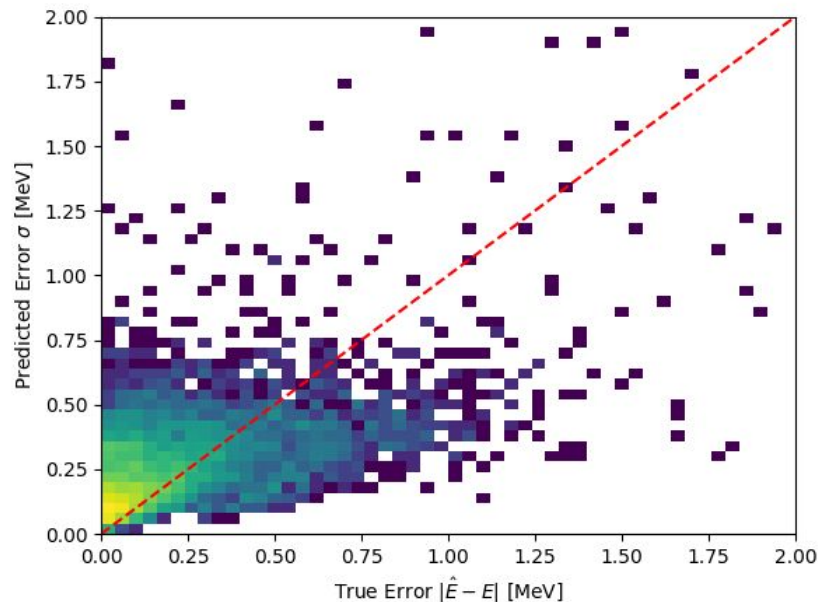
Measurement is (pixel address, timestamp, ADC value)



Regressed Voxel Uncertainties

Model is well-calibrated: 68% of the predicted errors cover the observed errors

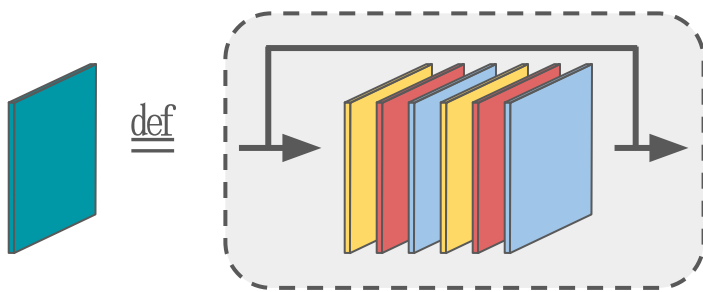
The predicted error shows a dependence upon the voxel value and the magnitude of the true error



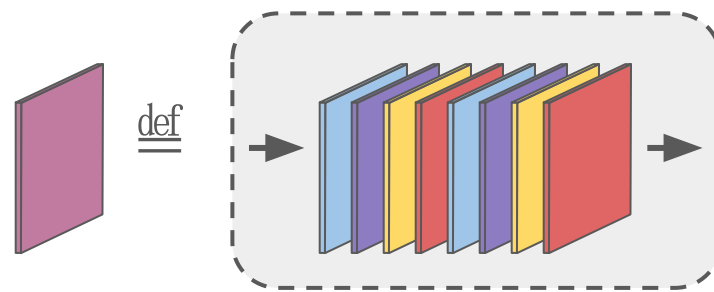
Block Definitions



Block Definitions



Residual Block



Dropout Block

Yellow BatchNorm

Blue Convolution

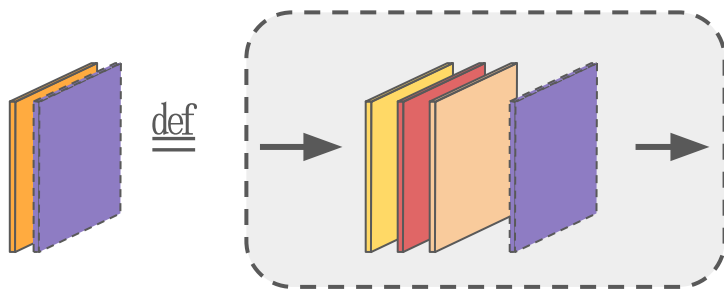
Orange Conv 2×2×2, Stride 2

Red ReLU

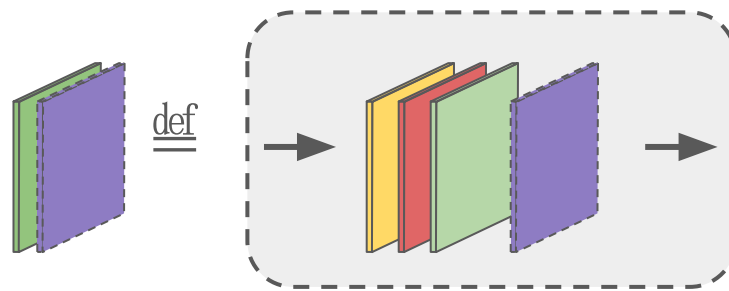
Purple Dropout

Green Conv 2×2×2 Transpose

Block Definitions, Continued



DownSample Block



UpSample Block

- BatchNorm
- Convolution
- Conv 2x2x2, Stride 2
- ReLU
- Dropout
- Conv 2x2x2 Transpose

Dropout Layers are included if the previous block has a dropout layer