Simulation of the multi-view imaging system with differentiable ray tracing

June 2021





Comparisons w/ single-lens & 4F system



Amount of light

SLAC



Resolution



DoF





Reconstruction

Current baselines





Filtered Backprojection



Voxel-based Reconstruction



MLE Fit



- Quantify baselines (Fourier ring correlation, uncertainty, ...).
- NN-based reconstruction (implicit functions & normalizing flows).
- Add aberrations.



• General reconstruction algorithm.

```
cloud_model = model() # Parametrized wave equation, voxel, neural network, ...
optimizer = make_optimizer(cloud_model.parameters)

observed_image = get_image_from_camera() # ~60M px image
for epoch in epochs:
    rays = sample_rays_from_cloud(cloud_model)
    reconstructed_image = run_simulator(rays)
    loss = ((observed_image - reconstructed_image)**2).mean()
    optimizer.zero_grad()
    loss.backward()
    optimizer.step()
```

- Modeling the cloud with a neural network $x \in \mathbb{R}^3 \to \sigma \in \mathbb{R}$.
 - ~ Infinite-dimensional.
 - Scales better.
 - Better at capturing aberrations.



Keep it simple: fitting the 2d marginal from a single viewing angle.





• 3d visualization.



Visualization over the course of optimization.

